# **Detecting inconsistencies in INRDB data**

to identify MOAS cases and possible illegitimate internet resource usage

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December 10, 2007

#### Abstract

RIPE NCC has a new experimental Internet Number Resource database (INRDB). The INRDB holds statistic data about address space allocation, routing registry information and other related objects. The assignment in this project is to use historical resource data to correlate inconsistencies between INRDB data sources to identify MOAS cases and detect possible illegitimate internet resource usage. The results show the RIS RIB table growth of one 62/8 from 1495 unique prefixes in 2004 to 2166 unique prefixes in 2007. It also shows that the average of 88% RIS entries that match AS\_ORIGINS in RIPEDB exceeds expectations. The MOAS results of the implementation of the algorithm (which are not listed here) showed that almost 80% percent of all MOAS keeps coming back every month. However, correlating these MOAS cases with listings in RIPEDB and registration data is not enough to determine if they are hijacked or not. For this we need overlap detection, timeframe processing and resource certification validation.

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#### PREFACE

This report is written for RP1 as part of the MSc study in the field of SNE at the UVA. The timeframe is one month and the goal is to gain practical experience and collaboration skills. During this project I was invited to work as a trainee within the Science Group of RIPE NCC and to attend the RIPE55 and NLUUG meetings. The Science Group provides a scientific analysis and publication resource which is independent of day-to-day operations of the company[21]. The research was performed on behalf of RIPE NCC, Amsterdam under supervision of Daniel Karrenberg and Tiziana Refice. I want to thank them both for their enthusiasm and excellent guidance during this project. I also want to thank Erik Romijn and Robert Kisteleki for their expertise and useful advice. Further, I want to thank RIPE NCC and dr.ir. C.Th.A.M. de Laat from the Faculty of Science for making this research possible.

#### ABBREVIATIONS

Allocation distribute address space to internet registries for the purpose of distribution by them. Assign means delegate address space to an ISP or End User for specific use within the AS they operate. AS stands for autonomous system, a domain of administrative authority. ASN autonomous system numbers are represented as 2 bytes to identify an AS (0-65535) AS Path is a sequence of AS numbers traversed from origin AS. **AS Origin** The origin AS announces a prefix. Blackholing attacker drops rerouted packets. Bogus ASNs are marked as "Reserved", "Held" or "Designated for private use" by IANA. Control Plane OSI layer 3 routing info, example: RIS project; AS level paths to each prefix. Data Plane OSI layer 2, example: IPlane project. <sup>1</sup>; daily traceroutes to prefixes. Dark address space accessible from one provider but unreachable from competitor networks. ERX Early Registration Transfer Project; internet numbers allocated before the RIR where established. **Imposture** attacker mimics the behavior of target prefix. Interception MiM attack, attacker forwards hijacked traffic to target prefix. Ingress Access List filter that checks the source IP of every BGP message against a list of acceptable prefixes. Inet Number AS number or prefix range (tuple). INRDB Internet Number Resources database provides info about number resources from a single point. LIR Local Internet Registries are mostly Internet Service Providers (ISP). **MOAS** Multiple origin AS that announce the same prefix. Multihomed AS maintains connections to more than one other AS. (multiple uplinks). PA-addresses Provider Aggregated addresses are assigned from an LIR's allocation. Peering create a direct link between two AS and exchange local traffic. PI-addresses Provider Independent addresses are assigned directly by RIR to an end-user without LIR. Prefix IP network/subnet that represents a single entry in the BGP RIB. Radix trees Patricia trie/trees, or crit bit trees are specialized set data structures. RADB Static database similar to RIPEDB. **RIB** Routing Information Base contains routes from static/dynamic protocols and directly attached networks. RIS Routing information service, is a RIPE NCC project to collect and store Internet routing data. **RIR** Regional Internet Registry, RIPE NCC is one of the five regional internet registries in the world. SUBMOAS Subnet of an existing prefix is announced by a different (multiple) origin AS. Stub AS only connected to one other AS (used in financial, transportation sectors). Transit AS provides connections through itself to separate networks.

 $<sup>^1</sup>iPlane \ performs \ traceroutes \ from \ several \ vantage \ points \ daily \ to \ map \ the \ Internet's \ topology. \ http://iplane.cs.washington.edu/$ 

## 1 INTRODUCTION

There are many sources on the Internet where you can find information about routing policies, registered IP space and ASN, routing table information, registered domains and contact info. One of them is the RIPE whois database, which is part of a global system known as the **Internet Routing Registry**. Other information sources include the RIS (Routing Information Service), ERX, various mail archives and name server query logs.

However, getting an overview of all those information tends to be non-trivial. Users have to query each source to get the complete picture, and up to now there is no single service that combines all this data. For this reason, RIPE NCC started the **Internet Number Resource Database** (INRDB). The INRDB combines various archives into one to create an overview of as much time-series and historical data. This historical resource data can be processed and used to correlate with scientific data, measurements and to address various problems. This research is about the using the combined data resources of the experimental INRDB from RIPE NCC and correlating inconsistencies. The historical data of different sources can be compared and analyzed to possibly detect prefix hijacking.

**Hijacked prefixes** are address blocks that are used without permissions from their rightful owners, which is considered to be illegal. Mostly this involves duplicate IP addresses announcements or prefixes that are not used somewhere else. Those can also be prefixes from which organizations are not aware that they own them or old blocks that are not in active use on the Internet. Non-legitimately used address-space can then be sold or leased, blackholed, used for deception, denial of service attacks or spamming. Prefix hijacking makes it very difficult to backtrace spam to their original source.

The above information leads to the following **research question**:

• How to correlate inconsistencies between INRDB data sources to identify MOAS cases and detect possible illegitimate internet resource usage? How is the data in the INRDB structured, represented and retrieved? What are the anomalies in this historical data and do we see a trends in malicious activity?

**Approach** The first phase is to study the INRDB architecture, storage formats and processes. The research topic is covered by writing a Perl script that queries the INRDB data sources, compares RIPEDB, RIS and registry data and relates information. Section 4 covers the properties of hijacked prefixes by using inconsistencies in the INRDB. Comparing datasources is not a trivial task, it involves parsing classes, properties and multidimensional timeframes and writing complex data structures. Results are plotted with the GD::Graph Perl module.

**Related work** The abundance of research papers about this topic show that there is already a lot of work done in this field. When v4 of the Border Gateway Protocol (BGP) took over in 1994, it finally supported route aggregation which was a great enhancement over previous versions. Unfortunately security was not considered to be an important issue. Since then, a lot of papers where released discussing the security and robustness problems which BGP faced. Misconfiguration was common, some routers could easily flood parts of the Internet with false advertisements [9]. However, some announcements like multiple origin AS may appear bogus, but are actually legimate. [1] For example, the organization may use multihoming or private links.

The fact that malicious activity could also target whole organizations was proven in 2005 when an AS originated routes of one of the prefixes assigned to Google. The result was that Google was unreachable for an hour from a broad range of geographical locations. More can be read in 'Analysis of BGP Prefix Origins During Googles May 2005 Outage'[8]. The range of those attacks can also spread world-wide if ASes higher in the routing topology (tier 1) are hijacked [6].

After the first attacks became apparent, addons were designed to solve the insufficiencies in BGP. Bolt, Beranek, and Newman (BBN) were the first to enhance the BGP protocol with the secure BGP architecture[25] to verify the authenticity and authorization of BGP traffic[17]. CISCO came up with their own solution [24]. Both are discussed in section 1.1. Due to the deployment costs of these solutions many ISP stick with passive measures.. Also, the growth of the RIB routing tables do not make it preferable to deploy cryptography, which uses a lot of resources. This caused that prefix hijacking is still a serious problem to be reckoned with today.

Passive solutions to detect misconfiguration, bogus routes and prefix hijacking can be divided in two categories:

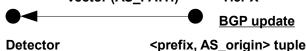
- The first category uses properties from the BGP control plane by monitoring BGP updates and status information. This input information is in almost every case captured from the Route Views project or from RIS. The Prefix Hijack Alert System (PHAS) [16] and MyASN are good examples of projects which alert system administrators when their BGP Origin changes. Other papers present more complicated methods to detect hijacked prefixes like address expansion, neighboring and address sharing heuristics [10].
- The second category use characteristics from the data plane like hop count properties, OS, IP and ICMP timestamp based fingerprints. Other ideas are to use customer provider relations and geographical information.

**Scope** Due to the limited timeframe and to produce original results, the author has chosen to focus on inconsistencies between data sources, meaning that related information in RIS, RIPEDB and other data sources are compared rather then focusing on inter-dynamic data. However, some papers [2] claim that the RIPEDB WHOIS data is not consistent with the route announcements in RIS and lacks the quality for reliable measurements. Observation and analysis in 5 shows that the historical data in RIPEDB is quite accurate and that it's very suitable for statistics. RIPE NCC is also continuously improving the quality of RIPEDB with policies and scripts.

#### 1.1 BGP SECURITY

The Internet consists out of worldwide interconnected autonomous systems (AS), mostly ISP using BGPv4 RFC4271[20] as the core routing protocol. An AS is a collection of networks with common routing policies and administration identified by a unique autonomous system number (ASN). BGP is a path vector protocol, meaning that each BGP router has to maintain a huge list of IP networks (prefixes) and peers in their routing information base (RIB).

BGP is a distance vector type protocol build on *paths* of trust, without authentication verification by default Vector (AS\_PATH) Tier X



The term path vector is derived from the fact that BGP routing information carries a sequence of AS that a network prefix (CIDR notation) has traversed. A BGP Session starts with the following messages:

- Open message: sets session between peers after a TCP connection is established and confirmed with a keepalive message. It contains the BGP version number, the AS number of sender (called AS\_ORIGIN last AS in the path), hold down value (3x keepalive in sec.) and the BGP identifier (IP of BGP speaker).
- Update messages are the most important messages in BGP. They provide reachability info about (un)feasable routes to other BGP systems for a consistent view of the network topology. Each update message also carries info about **path attributes** and NLRI except for messages with only infeasible routes (prefixes). The path attributes define the best path to a destination. The EBGP relevant ones are:
  - The multi-exit discriminator (MED) or metric attribute is used as a suggestion to an external AS regarding the preferred route into the AS that is advertising the metric
  - Origin Attribute: indicates how BGP learned about a particular route. These are on order: Local routes, OSPF, RIP and IBGP
  - Shortest AS path: ordered list of AS that the route advertisement has traversed.
  - Next Hop attribute: is the IP address of the connection between the peers (EBGP) from the advertising BGP router
- Keepalive messages are sent to determine if peers are reachable and keeps the hold down time from expiring. If the router declares the peering session dead; the routes are placed into a dampening state and the session is reset.
- Notification headers are sent when there are errors. The peering session is then closed.

**SECURITY MEASURES** The current BGP protocol is vulnerable because it relies on a sufficient level of trust between peering AS. The standard version of BGP also lacks means of verifying authenticity and authorization of BGP traffic. Here are some measures to address these problems:

- Using route filtering such as Ingress Access lists to verify the origin AS. However, the downside is that changes in the topology may block legitimate routes or pass fake routes.
- Setting the TTL value to a value to do 'one hop' from the sender. This is known as the 'BGP TTL Security Hack' and works only for adjacent routers and not for multi-hop BGP sessions
- Protect BGP sessions with a MD5 signature hash. Applying MD5 is good for integrity but not more than that.

There are also approaches to fix the security limitations in BGP with cryptographic means:

- Secure BGP (S-BGP) and employs three security schemes. The first mechanism is a x509 public key infrastructure (PKI) to support authentication and authorization of Internet numbers and routers. Second, an optional BGP path attribute is employed to carry digital signatures from BGP updates. The receiver can then verify the signatures of BGP updates with the PKI certificates. The RIR is the **centralized** trusted party that issue these certificates while allocating number resources. The last part is using IPsec to provide data integrity and authenticate BGP routers before exchanging BGP traffic.
- Secure Origin BGP (soBGP) also uses a PKI but is a more lightweight alternative next to SBGP proposed by Cisco. It differs from S-BGP in the way that it does not involve RIR to operate. SoBGP uses a **decentralized** Web of Trust model relying on the existing relations between ISP. SoBGP uses three certificate types. The Entity Certificate (EntityCert) ties an ASN to a key pair. This certificate is signed by a trusted third party like Verisign. The authorization certificate ties an AS to the prefixes it's allowed to advertise. The Policy Certificate (PolicyCert) describes policies related to prefix blocks and the connections between advertising AS and peers.
- Pretty Secure BGP (psBGP) uses a centralized single level PKI for AS number authentication and decentralized trust model for prefix authentication and a rating based approach for path integrity.

• X509 Resource certification (RFC 3280) is a less ambitious project to verify and authenticate usage of number resources (RFC 3779) without AS-path verification. This only requires a centralized PKI hierarchy of public certificates (which contains public key and contact information). Resource certificates follow the same flow as IP resource distribution. The top layer certificates are issued by IANA to the Internet registries and the registries issue them to LIR. The certificates can be used with access lists to block any non-authenticated routes.

We can conclude that there are many cryptographic solutions for securing BGP. But we also know that there aren't many ISP in the real world which actually deploy these solutions. A major obstacle of deploying S-BGP or certification is that it requires participation of all RIR, vendors and ISP to work sufficiently. S-BGP is also expensive to deploy (complex PKI), needs more CPU/memory, requires router upgrades and does not support route withdrawals. Resource certification offers a more intermediate solution, but even that may not be enough. Before LIR even consider resource certification there must be OpenSSL tools in place that are simple, well tested, beneficial and worth the 'hassle'. In other worths, the world just needs one major proven BGP attack to convince large organizations to use resource certification.

#### **1.2 RIPE NCC DATA SOURCES**

The Reseaux IP Europeens Coördination Center (RIPE NCC) is a collaborative non-profit organization that consists of European Internet service providers. It aims to provide the necessary administration and coordination to enable the operation of the European Internet[21]. To ensure fair and neutral delegation of Internet Number Resources (ASN and IP addresses) a non-profit organization named ICANN was created in 1998.

ICANN (Internet Coorporation for assigned names and numbers ) operates IANA, the entity that oversees global allocation of IP addresses, ASN and domain names. IANA delegates local registration to five regional internet registries, which allocate addresses for a specific part of the world. RIPE is one of the five Regional Internet Registries (RIR) that falls under the Internet Assigned Numbers Authority (IANA). The other RIR are AfriNIC, APNIC, ARIN and LACNIC.

RIPE supports the infrastructure of the Internet and provides global resources (ASN and IPv4/6 addresses) and other services to members within its region. Members which received IP address allocation and assign parts of these allocation to customers are generally referred as Local Internet Registries (LIR). Most of these are Internet Service Providers (ISP) with provider aggregated (PA) address space. Address space which is directly assigned to end users is called Provider Independent (PI). Other responsibilities and activities include management of the K-root server, support for ENUM delegations and providing neutral and public accessible statistics on the operation of the Internet.

**RIPE Whois Database** RIPE NCC provides development and maintenance of the RIPE (whois) Database which contains registration details about IP addresses and AS numbers. The RIPE Routing Registry is part of this database and contains routing policy information (AS objects) described by the routing policy specification language (RPSL). Routing registries of different RIR are mirrored and form the Internet Routing Registry (IRR). The IRR has long been used to look up peering agreements or determine optimal policies and even to configure routers.

Although the IRR was originally build with the idea to provide reliable and consistent global routing information, it is considered to be obsolete [12] to some point. This is because the IRR contains **static information** that is primarily fed by administrators from different ISP on a voluntary basis. Parts of the IRR are outdated, incorrect or simply missing. On the other hand, the IRR contains a lot of unique scientific information that is valuable.

**RIS Routing Information Service** The Routing Information Service (RIS) is a **dynamic** database primary focused on storing routing data for troubleshooting and research. This includes solving maintenance issues like outages or problems like route flapping. RIS started at October 1999 and collects information by deployment of several Remote Route Collectors (RRC) at many Internet Exchanges 2. The RRC are passively monitoring many BGP peers and provide a unique view of the Internet, similar to Oregon Route Views.

Currently RIPE NCC has 15 remote route collectors (RRC) that peer with 600 collector peers (CP) which collect routing tables of their customers. Each RRC contains RIB information, BGP updates and BGP status changes. The purpose of RIS within the project of the INRB to monitor actual usage of ASN and IP addresses within a timeframe.

## 2 INRDB PROTOTYPE

The experimental Internet Number Resource database (INRDB) holds raw data about address space allocation, routing registry information and other related objects. The purpose of the INRDB is to provide as much information as possible about number resources from a single point, by combining data from the RIPE DB, RIS and various other sources.

## Applications

### **INDRB PROTOTYPE**

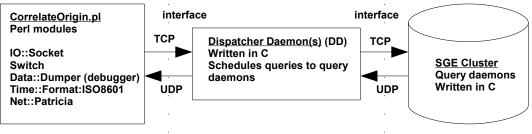


Figure 1: The INRDB can be queried using user applications. Queries are redirected by the dispatcher daemon (DD) to a query daemon (QD) in the cluster.

Other goals of the INRDB are:

- provide information about data sources in a minimum time
- establishing relations between data sources, measuring quality and resolve inconsistencies
- scalability, allow parallel processing of querying different data sources and open-end design
- improving the quality from underlying data sources like RIPE\_DB and RIS

Some of the challenges are:

- a lot of overlapping information and different kinds of data
- enormous amount of data as input for INRDB, especially RIS data: in the amounts of terabytes

#### 2.1 DATA MODEL AND SYSTEM ARCHITECTURE

The current INRDB design 2 has three different levels of data storage and retrieval.

Component 1 Number resource index; retrieve IP prefix (specific subtree) informationComponent 2 Time index, stores time related information (like validity time) in SQL.Component 3 Blob store(s), stores blob data of one particular data class (like RIPE\_DB objects)

The RIS data for resource collectors contain billions of records and the amount of data that is used as input for the INRDB is enormous. That amount of data could not be processed in a acceptable time by only using SQL. Therefore, the RIPE NCC Science came up with a new solution by partly storing number resource information in memory. This involves the following phases:

• the update process retrieves information from various data sources (RIS, RIPE\_DB, RIR\_STATS) and stores them into more condensed structures. This involves three phases. The preprocessing phase is a manual task of rsyncing all data from various data sources for processing. The processing phase is the most time and memory consuming and is aggregated in parallel in a cluster.

The processing phase stores blobs, time intervals, IP and ASN information in SQL structures. The postprocessing phase converts the SQL data to highly optimized memory structures which are a lot faster to query. The idea is that blob indexes and mappings, IP trees and time intervals are stored in memory, while the actual data is stored on disk.

• the query process answers queries from users (figure 2) and presents answers based on previously processed information by connecting to a dispatcher daemon (DD). The requests itself are dispatched from the dispatcher daemon using a back-end channel to all query daemons (QD) it knows about.

**DATA REPRESENTATION** The basic unit of information is a blob (binary large object) which falls in a certain object data class. Each dataclass may have multiple data sources (RIS peer, ARIN, RIPE NCC etc.). Blobs are grouped in blob collections that are saved in compressed raw ASCII files. In this document we only describe the high level classes RIS\_RIB, RIR\_STATS and RIPE\_DB. Data classes can be divided into individual types of data, like inetnum objects or route objects.

	RIPEDB	Data Objects								
as-block	blocks of AS numbers held by RIRs; basica	ly IANA allocations but also (ERX) blocks.								
aut-num	aut-num AS numbers added by RIPE NCC or users from other regions who use RIPE routing registry									
inetnum	IP address blocks allocated/assigned by th	e RIPE NCC								
route	specified by interAS routes contains prefix	route and origin AS								
domains	Reverse address lookup (x.y.z.in-addr.arpa	)								
descr: R origin: A mnt-by: R changed: x source: R 2001-09-22T inetnum: netname: descr: descr: descr: country: admin-c: status: remarks: mnt-by: mnt-lower: changed: source: 2002-04-10T BLOB (RIS_R TABLE_DUMP2 193.0.12.0/	<pre>Route object</pre>	aut-num object BLOB (RIPE_DB): aut-num: AS3333 as-name: RIPE-NCC-AS descr: RIPE Network Coordination Centre import: from ASxxxxx 195.69.144.2xx at 195.69.144.xx action pref=100; accept ANY export: to ASxxxxx 195.69.144.2xx at 195.69.144.xx announce AS3333 mnt-by: RIPE-NCC-MNT changed: xxxxxxxxxxxx 20041214 source: RIPE 2004-12-14T15:52:58Z-2004-12-28T17:19:31Z RIS RRC Raw data captured with Quagga TIME: 10/01/07 07:59:55 TYPE: TABLE_DUMP_V2/IPV4_UNICAST PREFIX: 12.178.27.0/xx SEQUENCE: 2092 FROM: 202.12.28.190 ASxxxxx ORIGINATED: 09/25/07 10:46:22 ORIGIN: IGP ASPATH: 2497 3356 14745 20141 20141 11065 NEXT_HOP: 202.12.28.xxx RIR Statistics Exchange Format registry cc type address length date status BLOB (RIR_STATS): ripe EU ipv4 193.0.0.x 256 19930901 assigned 2003-11-26T00:00:00Z-2007-08-24T00:00:00Z								

Figure 2: Relevant RIPEDB, RIS, RIR\_STATS objects, classes and properties

**RIPE DB** The RIPE\_DB has 21 different types of data, but the INRDB contain only the ones relevant to number resources [2]. Each object type holds information about organizations that hold the resources, where the allocations were made and contact details.

**Routing Information Base** updates are collected and presented using the TABLE\_DUMP\_V2 Type from the MRT routing information export format [15]. For example: RIS Data in [2] gives us the

collector peer (CP) IP: 202.249.2.xx and it's ASN 4777. The traversed AS\_PATH is 4777 2497 3549 1103 3333 and AS\_ORIGIN 3333 which announced the route. The relation between peers is described as AS\_LINKS.

RIR Statistics are collected and presented using the RIR Statistics Exchange Format. RIR statistics [2] give more reliable information about assigned prefixes or allocated ASN. The format describes a data source (IANA, APNIC, RIPENCC ...), two character country code, number resource, address, prefix length/number ASN in range and status.

#### 2.2 INCONSISTENCIES

The definition of an inconsistency in this report refers to data that is **semantically** incorrect, inaccurate or different than the data found in other data sources. For the static RIPEDB, most intra-DB inconsistencies are caused by abandoned data, user errors and change of policy rules. Inconsistencies can be overlapping inetnum objects, unreferenced contact info or wrong notation of number resources.

Dynamic intra RIS inconsistencies are caused by other means because they reflect the routing topology of the real world. Intra RIS inconsistencies can be caused by millions of small timeframes that may overlap, regional topology changes and time delays. Other inconsistencies are different AS announcing the same prefix. It could also be an AS that announces a prefix that overlaps address space of other prefixes.

Until this point, we only discussed intra datasource inconsistencies. Comparing data sources brings in a whole new range of inconsistencies. For example, a prefix-AS tuple that is just registered will not be immediately be routed and listed in the RIPEDB, which takes time. Timeframes between data sources can also overlap, introduce holes or expire.

The author of this report has chosen to only look at specific cases: the number of MOAS in RIS, conflicting AS Origins and unregistered prefix usage. Complexity of timeframes is reduced by measuring in hourly sample times.

## **3 VARIATIONS AND PROPERTIES OF PREFIX HIJACKING**

Article(s)[5][6][7] already point out the various combinations of possible hijacking scenarios. These can be summarized in hijacking only a prefix, hijacking the prefix and AS, hijacking the subnet of a particular prefix (and AS) or hijack a supernet of a particular prefix (with or without ASN). Captured ASN are considered undetectable on the control plane without any additional means like resource certificates. AS\_ORIGINS (endnodes) which announce unauthorized prefixes will result in conflicting MOAS which can be detected. Unfortunately, there are also legitimate cases of MOAS[5].

For example, a customer with private ASN or static links, or single/multihomed aggregated prefixes. Note that this does not mean that multihoming always causes MOAS conflicts, this entirely depends of the configuration of the customer. Other legitimate MOAS cases can be caused by anycasting [8] which has gained increased popularity among DNS root servers. False positives due to anycasting can be easily avoided by filtering 'anycast addresses'. To narrow down our search we further define properties of hijacked prefixes:

- Hijacked prefixes are mostly dynamic and stealthy and do not correlate with history, while legitimate routes in the control plane are more stable for a long period. Hijacked prefixes have a short uptime.
- Hijacked prefixes are mostly small /24 from organizations that are not aware that the address space is used by someone else.
- Any detector that receives a prefix knows it's BGP neighbors so can detect false last hops. (dataplane)
- Many hijacked prefixes involve sub/supernet address space. Overlap detection can be done with **radix trees**.<sup>2</sup>
- RIS prefixes that are routed/used but unregistered and MOAS cases with multiple overlapping timeframes with origins not listed in RIPEDB are suspicious.

<sup>&</sup>lt;sup>2</sup>Patricia Trie data structure to quickly perform IP address prefix matching for applications such as IP subnet, network or routing table lookups

## 4 METHODOLOGY

The following algorithm describes a way to retrieve the amount of unique RIS prefixes, unique RIS prefixes with unlisted RIPEDB origins and unique RIS prefixes that are used while not registered.<sup>3</sup>. The whole trick to use datastructures of hash key sequences to construct a hierarchical tree and is the central part of the algorithm to filter millions of RIS entries that may have identical or unique prefixes, single or multiple AS (MOAS) or multiple (non unique) timeframes. Note that this algorithm does not support overlapping subnet/supernet detection and does not compare time intervals. Results are plotted with the GD::Graph Perl module.

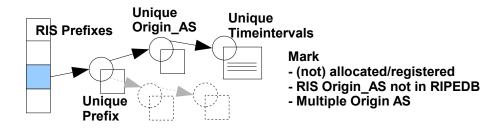


Figure 3: The algorithm generates sequences of hashes using only hash keys to store information. The key values are used as keys. The unique hashes create new leaves and identical ones are overwritten.

Algorithm 1: Retrieves percentage of unregistered prefix usage, prefixes with OriginAS not
listed in RIPEDB and unique MOAS. Source code is listed in 5.1
<b>Input</b> : prefix list <i>P</i> , sampletime list <i>T</i>
Output: percentage of unregistered prefix usage, prefixes with OriginAS not listed in RIPEDB
and unique MOAS
Query RIS subtree $P$ on more specifics for sampletime $T$ and store results in hash tree;
<b>foreach</b> unique RIS prefix $Px$ in RIS subtree $P$ <b>do</b>
Query RIR_STATS for exact match or less specifics on $T$ ;
Query the RIPEDB for exact match or less specifics on $T$ ;
if <i>Px</i> is registered/allocated then
<b>foreach</b> Origin_AS in unique RIS prefix $Px$ <b>do</b>
if RIS_ORIGIN_AS matches RIPEDB_ORIGIN_AS then
Mark the RIS_ORIGIN_AS as listed in RIPEDB
end
end
end
else
prefix is not registered/allocated, add to suspect list
end
end
Search the constructed hash tree for MOAS within $T$ and add those to the suspect list.;

<sup>&</sup>lt;sup>3</sup>Hardware: Pentium Dual Core 1.8GHZ/2GB laptop; Running Ubuntu Feisty with kernel 2.6.22-14

#### 5 RESULTS AND CONCLUSIONS

The plots [5] show a four year overview of historical RIS data of 62/8 and one hour samples of all /8 allocated to RIPE NCC. 62/8 was chosen because it was allocated to RIPE NCC in April 97. Early allocated address space have a higher probability rate to actually find results. There were also anomalies found like queries on route objects that returned 839 route blobs in the RIPEDB. Other problems were stability problems in INRDB itself and some gaps for RIS information. Some high ratings for unregistered prefix usage are not entirely accurate because some prefixes are listed in RIR\_STATS on such a way that it's not detectable by the algorithm (for example lacking CIDR notation).

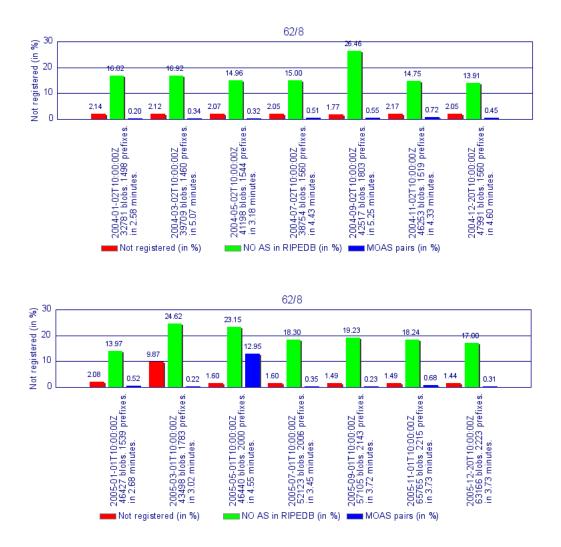
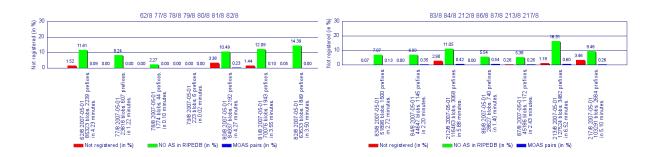


Figure 4: Overview 62/8 2004-2005, shows a history of two years of samples with the number of unique prefixes in the subtree, the percentage that was used and not registered, the percentage of unique MOAS cases and the percentage of unique prefixes with no matching Origin in RIPEDB. The results are largely the same, except for one case that has 12% MOAS. Similar MOAS cases were found during the Google 2005 Outage [8]

The plots show the RIS RIB table growth 62/8 from 1495 unique prefixes in 2004 to 2166 unique prefixes in 2007. The quality of the RIPEDB also seems better than expected. The average of 88% RIS entries that match AS\_ORIGINS in RIPEDB is a positive result. Especially if you consider the amount of RIS bogus announcements.

Although measuring sample information provides us with lot new and unique information, there is also lot of information ignored. The author believes that measuring in timeframes, detecting overlaps and filtering sub/supernet overlapping gives a much more detailed and efficient results.



# Figure 5: Comparison between multiple /8 on 01-10-2006 with the number of unique prefixes in the subtree, the percentage that was used and not registered, the percentage of unique MOAS cases and the percentage of unique prefixes with no matching Origin in RIPEDB.

Also, without resource certificate validation and analyzing repeating patterns, there can never be full reliable estimate of prefix hijacking. With other words, resource certification is a elementary point for proving illegitimate resource usage. Thus, we conclude and answer our research question[1] that there is currently not enough information to actually determine whether there is a rising trend in malicious activity.

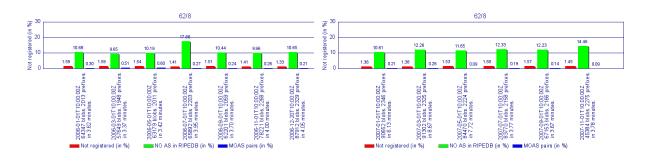


Figure 6: **Overview 62/8 2006-2007** 

The MOAS results of the implementation of the algorithm (which are not listed here for ethical reasons) showed that almost 80% percent of all MOAS keeps coming back every month. However, correlating these MOAS cases with listings in RIPEDB and registration data is not enough to determine if they are hijacked or not. For this we need overlap detection, timeframe processing and resource certification validation.

#### 5.1 FUTURE WORK

Future work is overlap detection, timeframe processing and resource certification validation. Part of future work that requires less time could be examining if the resulting 20% repeats MOAS behavior (repeatedly hijacking more prefixes) or to filter MOAS on bogons. The author of this document hopes that this short project is a small step in wide array of new research concerning the INRDB and that we can one day solve the problem of prefix hijacking if all organizations work together by deploying resource certification.

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 $\begin{array}{c} 66\\ 67\\ 68\\ 69\\ 70\\ 71\\ 72\\ 73\\ 74\\ 75\\ 76\\ 77\\ 78\\ 80\\ 81\\ 82\\ 83\\ 84\\ 85\\ 86\\ 87\\ \end{array}$ 

```
#!/usr/bin/perl -w -I /home/peter/workspace/prefixCheck
# rir stats may give no feedback: see 192/20
# Patricia tree for overlapping
# parallel processing > /8
# uniform format?
# only ripe DB /8!!! not IANA, check IANA
# time: ISO8601 format YYYY-MM-DDIHH.mm:ssZ
package INRDB::App::PrefixCheck;
use warnings;
use diagnostics;
use strict;
use base qw(Exporter);
use Switch;
use Data::Dumper;  # debug class
use DateTime::Format::ISO8601;
use CD::Graph::bars;
use CD::Graph::bars;
use CD::Graph::Data;
use Data::Types qw(:all);
 my $dispatcherHost = 'localhost';
my $dispatcherPort = '5556';
print "Executing $0 Please wait..\n";
 my @xdata;
 my ( @y1data, @y2data, @y3data, @y4data );
 # IANA Allocation
 # 62/8 Apr 97 RIPE NCC
my @prefixes = ( '193/8' );
 my $sock;
my %uniMOAS;
 # Sample times
 my@sampletimes = ( "2007-05-01" );
 foreach my $prefix (@prefixes) {
    our $prefix = $prefix;
    foreach my $sampledate (@sampletimes) {
        fetchINRDBdata( $sampledate, $prefix );
    }
}
 };
  sub fetchINRDBdata {
    # Open new connection
   % Sock = query( $dispatcherHost, $dispatcherPort, '-k' );
my $start = time;
my %prefixes;
my $risBlobs = 0;
   my $risPrefixes = 0;
my $risPrefixesToCheck = 0;
   my @risPrefixesRegisteredAllocated;
   my @risPrefixesMatchOrigin;
my @risPrefixesListedRIPEDB;
my @risPrefixesMOAS;
   my ( $date , $inputPrefix ) = @_;
DateTime :: Format :: ISO8601->parse_datetime ($date);
my $outputOptions = "+M +oc";
my $timeOptions = "+xT $date";
my @ris_blobs = query2( $inputPrefix , 'RIS_RIE', $outputOptions , $timeOptions , '-M' );
    foreach my $field (@ris_blobs) {
      toreach my Siteld (@ris.blobs) {
    if ( $field = / BLOBs:/ ) {
        my ( $values, @timeintervals ) = split( 'VALID: ', $field );
        my ($n1, $n2, $n3, $n4, $n5, $prefix_ris, $aspath_ris ) = split( '\|', $values );
        my @tmp = split( ' ', $aspath_ris );
        my $asorigin_ris = pop(@tmp);
        $prefixes{$prefix_ris}{$asorigin_ris} = ();
    }
}
     }
    }
    $risBlobs = @ris_blobs;
$risPrefixes = keys %prefixes;
    foreach my $prefix ( keys %prefixes ) {
  foreach my $origins ( keys %{ $prefixes{$prefix} } ) {
    if ( scalar( keys %{ $prefixes{$prefix} } ) > 1 ) {
          #print "prefix:", $prefix, ". \n";
#print "MOAS: ", scalar( keys %{ $prefixes{$prefix} } ), "\n";
my %seen; # lookup table
@seen{@isPrefixesMOAS} = ();
foreach my $item (@risPrefixesMOAS) {
    $seen{$item} = 1;
}
           }
if ( !exists $seen{$prefix} ) {
    push( @risPrefixesMOAS, $prefix );
    $uniMOAS{$prefix} = $date;
          ,
$risPrefixesToCheck++;
  }
}
```

```
print "Hold your breath there are: ", $risPrefixesToCheck . " to check..\n";
foreach my $prefix.ris ( keys %prefixes ) {
  foreach my $asorigin.ris ( keys %{ $prefixes{$prefix.ris} } ) {
  my @rir.blobs = query2( $prefix.ris , 'RIR_STATS', '', $outputOptions, $timeOptions, '' );
  my @timeIntervals;
        my $counter = -1;
foreach my $field (@rir_blobs) {
    if ( $field = /BLOB:/ ) {
        $counter++;
            Scounter++;
my ( $none, $none1, $none2, $address, $none3, $none4, $status ) = split( '\|', $field );
print "ass/all: ", $status, "\n";
if ( $status = ' /assigned' || $status = ' /allocated' ) {
print "address registration: ", $address, " ", $status, "\n";
$prefixes{$prefix_ris}{'registered'}{$address} = ();
         }
}
        print "Matched ", scalar(@rir_blobs), " RIR blobs\n";
       # Query for exact match and automatically for 1-layer less specific
my @ripedb.blobs = query2( $prefix.ris, 'RIPE_DB +ds route', $outputOptions, $timeOptions, '');
if (!defined( $ripedb.blobs[0] ) ) {
print "Not listed in RIPEDBNn";
        else {
         push(@risPrefixesListedRIPEDB, $inputPrefix );
$counter = 0;
foreach my $field (@ripedb_blobs) {
           ..., @rield (@ripedb.blobs) {
    #print "FIELD: ",$field,"\n";
    if ( $field =- /BLOB:/ ) {
        if ( $field =- /route:.*\n/ ) {
            my $route = ( split( ':\s', $& ) )[1];
            $route =- s/\s+//;
            $route =- s/\s/]//;
            sroute =- s/\n//;
            print $route, "\n";
        }
}
            '
'
if ( $field =' /origin:.*\n/ ) {
    my $origin = ( split( ':\s' , $& ) )[1];
    $origin =' s/\s+//;
    $origin =' s/\///;
    - .'.Ac//.
               $origin = ' s/\//;
$origin = ' s/As//;
$origin = ' s/\n//;
$asorigin.ris = ' s/\{//;
$asorigin.ris = ' s/\{//;
if ( $origin = ' $asorigin.ris ) {
$prefixes{$prefix.ris}{$asorigin.ris}{'origin_match'} = $origin;
            }
if ( $field = 'VALID:.*\n/ ) {
my $tmp = ( split( ':\s', $& ) )[1];
$tmp = s/\|//;
$tmp = s/\n//;
                #$ripedb_blobs[$counter]{valid} = $tmp;
                $counter++;
            }
           ,
print "Matching ", scalar(@ripedb_blobs), " RIPEDB route blobs\n";
    print "Prefixes to query..", $risPrefixesToCheck, "\n\n\n\n";
}
         ,
$risPrefixesToCheck ---;
   }
foreach my $prefix ( keys %prefixes ) {
foreach my $origins ( keys %{ $prefixes{$prefix} } ) {
    if ( $origins =" 'registered' ) {
         push(@risPrefixesRegisteredAllocated, $prefix);
        foreach my $status ( keys %{ $prefixes{$prefix}{$origins} } ) {
if ( $status = 'origin_match') {
    push( @risPrefixesMatchOrigin , $prefix );
# Store the number of prefixes that matches RIPEDB origin
     }
}
 if ( scalar(@risPrefixesRegisteredAllocated) != 0 ) {
  my $percentall = 100 - ( ( scalar(@risPrefixesRegisteredAllocated) / $risPrefixes ) * 100 );
  push(@yldata, to_float( $percentall, 2 ) );
  print "allocated or registered: ", scalar(@risPrefixesRegisteredAllocated), "
  prefixes: ", $risPrefixes, "\n";
   }
else {
     push(@y1data, to_float(0,2));
   }
if ( scalar(@risPrefixesMatchOrigin) != 0 ) {
    my SpercentNoOr = 100 - ( ( scalar(@risPrefixesMatchOrigin) / $risPrefixes ) * 100 );
    push(@y2data, to.float($percentNoOr, 2 ) );
    print "match org: ", scalar(@risPrefixesMatchOrigin), " prefixes: ", $risPrefixes, "\n";
   else {
    push(@y2data, to_float(0, 2));

  }
if ( scalar (@risPrefixesMOAS) != 0 ) {
    my SpercentMOAS = ( ( scalar (@risPrefixesMOAS) / $risPrefixes ) * 100 );
    push( @y3data, to.float( $percentMOAS, 2 ) );
    print "moas", scalar (@risPrefixesMOAS), " prefixes: ", $risPrefixes, "\n";
```

```
}
else {
    push(@y3data, to_float(0, 2));
}
  #print Dumper(\%prefixes);
my $elapsed = to_float( (time - $start ) / 60, 2 );
push(@xdata, "$date \n $risBlobs blobs. $risPrefixes prefixes. \n in $elapsed minutes.", );
close($sock);
   graph2( [@xdata], [@y1data], [@y2data], [@y3data], "", "Not registered (in %)",
"NO AS in RIPEDB (in %)", "MOAS pairs (in %)", "$inputPrefix", 'legenda' );
  }
  sub query2
   sub query2 {
    my ( $prefix , $dataClass , $outputOptions , $timeOptions , $resourceOptions ) = @_;
    my @blobs;
    my $query = "+dc $dataClass $outputOptions $timeOptions $resourceOptions $prefix";
   my squery = "+dc SdataClas
print $query, "\n";
print $sock $query, "\n";
while (<$sock >) {
    s/\007/|\n/g;
    if ( $_ = '/SUM/ ) {
        last;
        last;
        last;
    }
}
     }
if ( $_ =- /BACKEND !(OK|NQ)/ ) {
    print "error\n for $prefix";
    exit;
      push( @blobs, $_ );
    }
if ( defined( $blobs[0] ) ) {
      return @blobs:
    }
else {
_ise {
| return 0;
| }
}
 sub query {
    my ( $ddhost, $ddport, $cmd ) = @_;
    my $sock = new IO::Socket:INET(
    PeerAdt => $ddhost,
    PeerPort => $ddport,
    Proto => 'tcp',
    )

 ...port,
...port => 'top',
)
or die "Cannot connect to DD";
print $sock $cmd, "\n";
return $sock;
}
  or die GD::(Graph::Data->error;
my $values = $data->copy();
my $my-graph = GD::Graph::bars->new( 800, 400 );
my $name = "193slash8 20070501";
$name = s/\/-/g;
$name = s/\s/-/g;
    #print STDERR "Processing $name\n";
   #pfint SiDerk *Pfocess.
$my_graph->set(
x.label => $xlabel,
y1.label => $y1label,
y2_label => $y2label,
    #y1_max_value => 30,
#y2_max_value => 30,
y.max_value => 30,
title => $title,
y_tick_number => 8,
     #x_label_position => 1 / 2,
     #x_label_position =
transparent => 0,
l_margin => 20,
b_margin => 20,
r_margin => 20,
t_margin => 40,
show_values => 1,
      \#two_axes \Rightarrow 1,
      y_tick_number => 3,
     y_label_skip => 1,
x_plot_values => 1,
y_plot_values => 1,
      long_ticks => 1,
      x_ticks => 0,
x_labels_vertical => 1,
      legend_marker_width => 24,
      line_width
marker_size
                                 => 3,
=> 5,
```

309	
309	<pre>#legend_placement =&gt; 'RC',</pre>
310	) or warn \$my_graph=>error;
312	) or want siny-graph-serror;
312	(mu much Sout lagand ( fullahal fullahal fullahal ).
313	<pre>\$my_graph-&gt;set_legend( \$y1label, \$y2label, \$y3label );</pre>
	<pre>my \$font_spec = '/usr/share/fonts/truetype/msttcorefonts/arial.ttf'; fmm_seche = label (set) (%fort_seche = 10)</pre>
315	<pre>\$my_graph-&gt;set_y_label_font( \$font_spec, 10 );</pre>
316	<pre>\$my_graph-&gt;set_x_label_font(\$font_spec, 10);</pre>
317	<pre>\$my_graph-&gt;set_y_axis_font(\$font_spec, 10);</pre>
318	<pre>\$my_graph-&gt;set_x_axis_font(\$font_spec, 10);</pre>
319	<pre>\$my_graph-&gt;set_title_font(\$font_spec, 12);</pre>
320	<pre>\$my_graph-&gt;set_legend_font(\$font_spec, 10);</pre>
321	<pre>\$my_graph-&gt;set_values_font( \$font_spec , 8 );</pre>
322	<pre>\$my_graph-&gt;plot(\$data) or die \$my_graph-&gt;error;</pre>
323	
324	local (*OUT);
325	my \$ext = \$my_graph->export_format;
326	open( OUT, ">\$name.\$ext" )
327	or die "Cannot open \$name.\$ext for write: \$!";
328	binmode OUT;
329	print OUT \$my_graph->gd->\$ext();
330	close OUT;
331	}
332	
333	#close(\$sock);
334	
335	#foreach my \$moas (keys %uniMOAS){
336	<pre># print "MOAS: ",\$moas,": ",\$uniMOAS{\$moas},"\n";</pre>
337	#}
338	print "Done\n";