

# BENCHMARKING CURVECP

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# OUTLINE

Introduction

Research Questions

Methods and Results  
Problems

Conclusion

# CURVECP?

Encrypted application-layer protocol for internet communication.

# CURVECP IN A NUTSHELL

- ▶ Brain child of Dan Bernstein (djb)
- ▶ To be used instead of TCP
- ▶ Packet-based encryption on top of UDP
- ▶ Treat crypto as instantaneous
- ▶ Advanced packet scheduler

# CLAIMED CURVECP SECURITY FEATURES

- ▶ mandatory server authentication
- ▶ optional client authentication
- ▶ no man-in-the-middle attacks possible
- ▶ active and passive forward secrecy

## CLAIMED CURVECP AVAILABILITY FEATURES

- ▶ no RST-type attacks possible
- ▶ protection against traffic prediction
- ▶ can not be used for amplification attacks
- ▶ no SYN-flooding-type attacks possible
- ▶ worst-case CPU loads kept small

## CLAIMS ABOUT CURVECP EFFICIENCY

- ▶ bigger overhead than plain TCP
- ▶ for short connections, less traffic than HTTPS
- ▶ for short connections, much less traffic than SSH

# CLAIMED CURVECP DECONGESTION FEATURES

- ▶ minimizes packet-loss
- ▶ minimizes significant latency increases
- ▶ therefore mitigates buffer bloat

# CLAIMED CURVECP ADDRESSING FEATURES

- ▶ multiple CurveCP servers can share single IPv4 address and port
- ▶ CurveCP servers inherently anti-aliased from addresses
- ▶ rapid failover to redundant server if original is down
- ▶ session/connection not invalidated if IP address changes

# MAJOR TOPICS FOR INVESTIAGTION

Create CurveCP-enabled SSH-like remote shell

Create CurveCP-enablet SCP-like remote file copy tool

Benchmark CurveCP vs SSH/SCP/HTTPS

- ▶ CPU usage
- ▶ available Bandwidth
  - ▶ ideal
  - ▶ competetive
- ▶ message latencies

Verify CurveCP robustness claims

# REMOTE SHELL/COPY VIA CURVECP

## Results:

- ▶ CurveCP-enabled remote pty fully functional
- ▶ <http://github.com/benthor/remotty>

## Problems:

- ▶ Only Python implementation so far
- ▶ Useless for meaningful benchmarks
- ▶ No real session handling yet
- ▶ Doesn't support file transfer yet

# CURVECP-ENABLED FILE TRANSFER?

For now based on `cat/dd`

- ▶ No support for arbitrary files yet

## BONUS: CURVECP ENABLED VPN

### Results:

- ▶ Can create tunnel devices connected via CurveCP
- ▶ ICMP can be successfully tunneled

### Problems:

- ▶ TCP only works for small packets so far
- ▶ Only Python implementation

# BENCHMARKING: METHODS

Tools:

- ▶ plain dd
- ▶ custom stream copy tool with statistics (`ddstat`)
- ▶ sysstat suite
- ▶ ethtool

# SATURATING 10MBIT LINK

Results:

- ▶ CPU usage of SSH/SCP/HTTPS very similar

Problems:

- ▶ CurveCP scheduler is *too nice*

# BEST-CASE PAYLOAD BANDWIDTH ON 10MBIT LINK

## Results:

- ▶ SSH/SCP/HTTPS: nearly the full 10MBit/s
- ▶ CurveCP: between 600KB/s and 800KB/s, average 650KB/s

## Problems:

- ▶ CurveCP scheduler is *too nice*

# CURVECP AND TCP: COMPETITIVE SCHEDULING (10MBIT LINK)

Problems:

- ▶ CurveCP bandwidth drops to 0
- ▶ no matter who starts first
- ▶ no matter if LAN or Internet connection

## TRYING TO SATURATE 100MBIT LINK

### Results:

- ▶ SSH/SCP/HTTPS can saturate
- ▶ CurveCP probably CPU bound

### Problems:

- ▶ Detailed measurements skew CPU usage

# BEST-CASE PAYLOAD BANDWIDTH ON 100MBIT LINK

## Results:

- ▶ SSH/SCP/HTTPS: nearly the full 12.5MB/s
- ▶ CurveCP: tops out at 4MB/s

# CURVECP AND TCP: COMPETITIVE SCHEDULING (100MBIT LINK)

## Results:

- ▶ CurveCP bandwidth 1/100th of that of TCP: 120KB/s
- ▶ More than one connection: share up to 240KB/s

# CURVECP vs SSH: LATENCIES

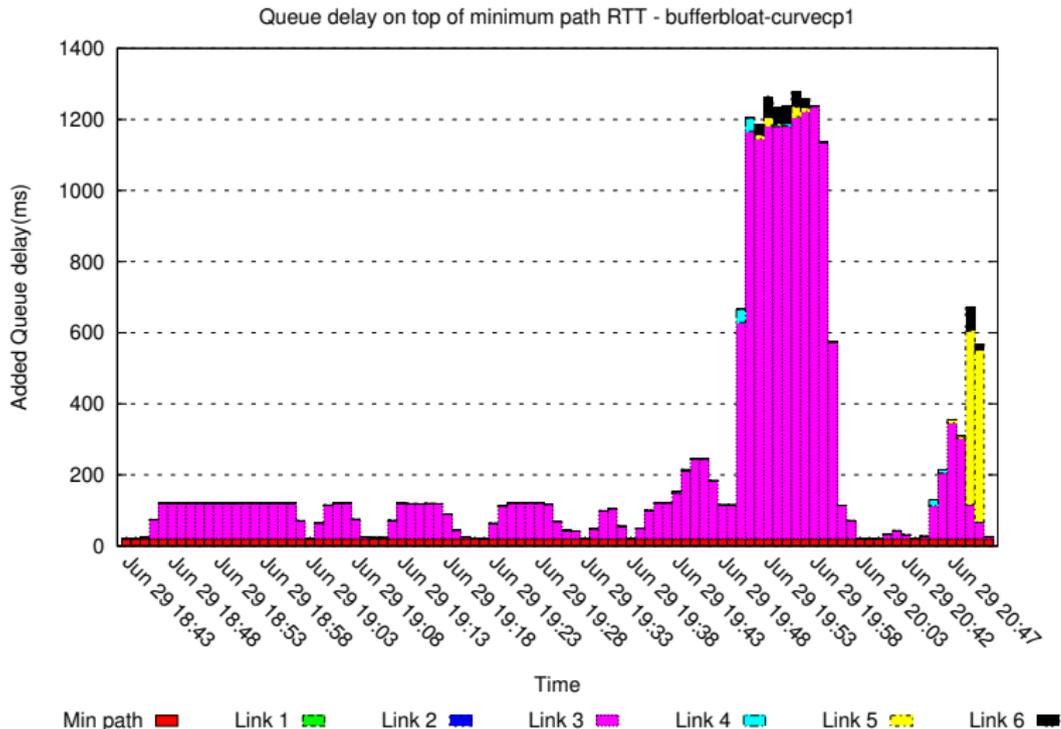
Results:

- ▶ (Extremeny) similar latencies to within fractions of ms

Problems:

- ▶ Does not take SSH handshake into account

# BONUS: CURVECP AND BUFFER BLOAT



## QUESTIONS NOT YET ANSWERED

Will be addressed in paper:

- ▶ Compare SSH handshake to CurveCP
- ▶ CurveCP overhead in general
- ▶ CurveCP addressing and failure modes

# ENCOUNTERED PROBLEMS

## PROBLEM: (REVERSE) HEISENBUGS

Packet scheduler gets confused:

- ▶ when UDP statistics are collected
- ▶ when in the presence of irregular TCP traffic

Result:

- ▶ endless tracing/profiling/code-reviewing

## PROBLEM: FREEBSD

- ▶ CurveCP pipes close prematurely
- ▶ file descriptor issues

## PROBLEM: CONFUSING CPU STATISTICS

- ▶ disagreement between tools
- ▶ reported percentages add up to over 100

## CONCLUSION

- ▶ Remote shell: works
- ▶ Remote copy: possible
- ▶ Performance: comparable to (but worse than) SSH/HTTPS
- ▶ Decongestion: works somewhat
- ▶ Verdict: CurveCP worthy of attention

## MORE INFO

<http://curvecp.org>

QUESTIONS?