



**EQUENS**



# DDoS attacks on electronic payment systems

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image source: <http://www.submarinecablemap.com/>

image source: equens

image source: uva

# Scope

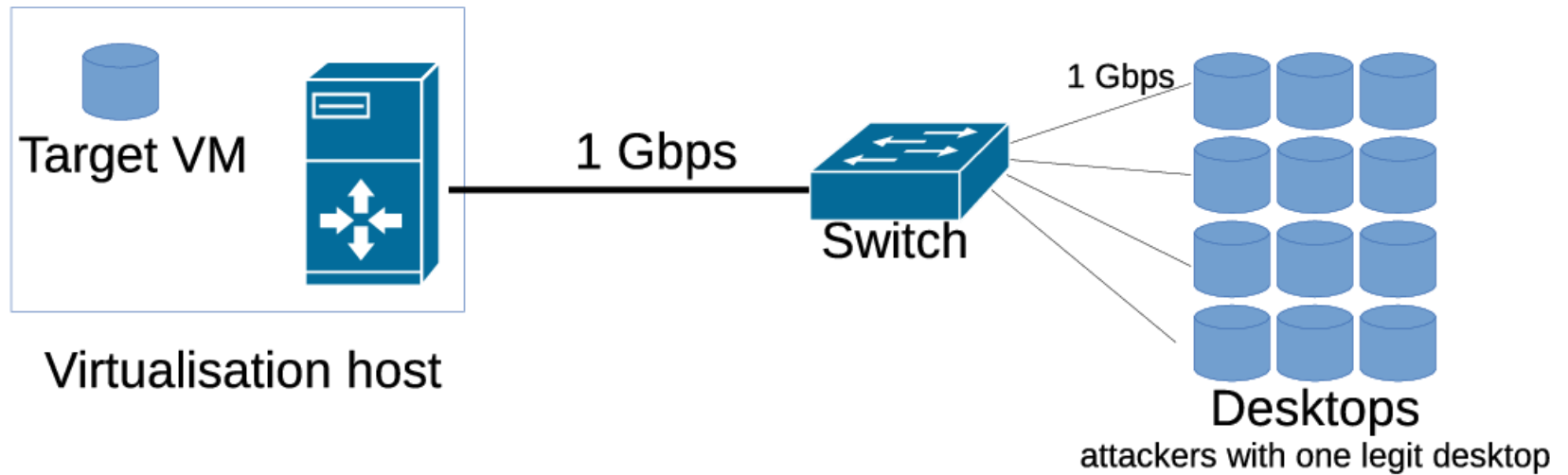
- High volume DDoS attacks
- Electronic payment systems
  - Low bandwidth requirements:  
€5 from account X to account Y

# Research Question

*What is the implementation difficulty and how effective is a subset of DDoS protection measures to keep electronic payment systems available?*

- Whitelisting
- Robust DNS resolution
- Scrubbing

# DDoS testing environment

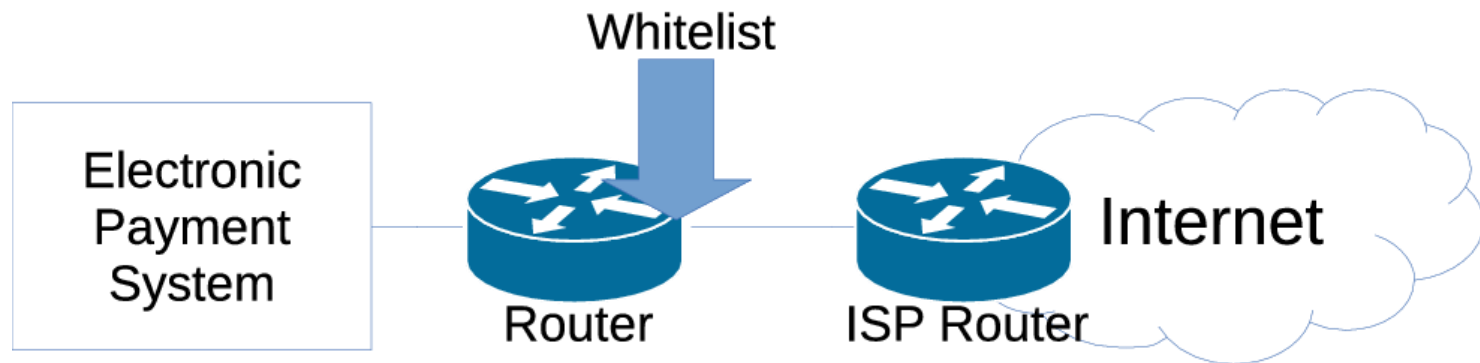


# DDoS testing environment

Generate attack packets from our C&C desktop:

```
parallel-ssh -h nodes \  
sudo hping3 --flood -S 172.16.1.10 \  
--destport 5001 --data 8000
```

# Whitelisting



# Whitelisting

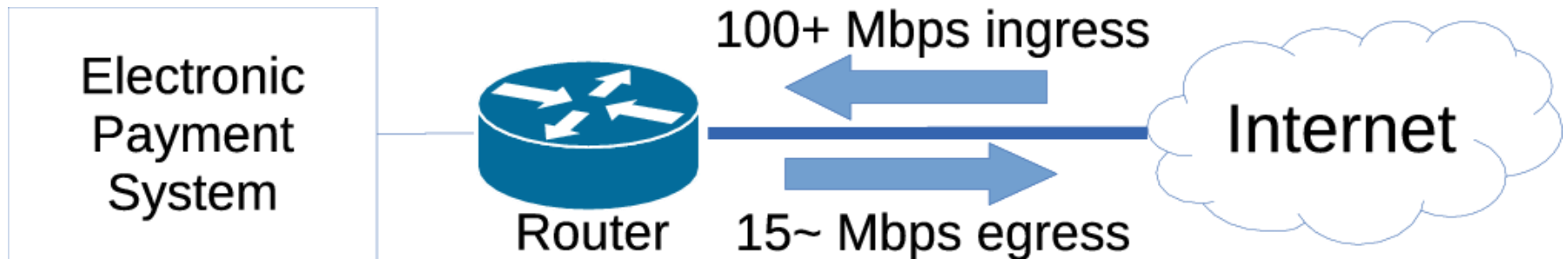
## Implementation difficulty:

```
iptables - A FORWARD -i eth0 - s 145.100.0.0/15 - j ACCEPT
iptables - A FORWARD -i eth0 - j DROP
ip6tables - A FORWARD -i eth0 - s 2001:610::/32 - j ACCEPT
ip6tables - A FORWARD -i eth0 - j DROP
```

# Whitelisting

Hyphotisis:

- Ingress link will be saturated
- Packet loss will occur on the opposite port
- Whitelisting should not be effective

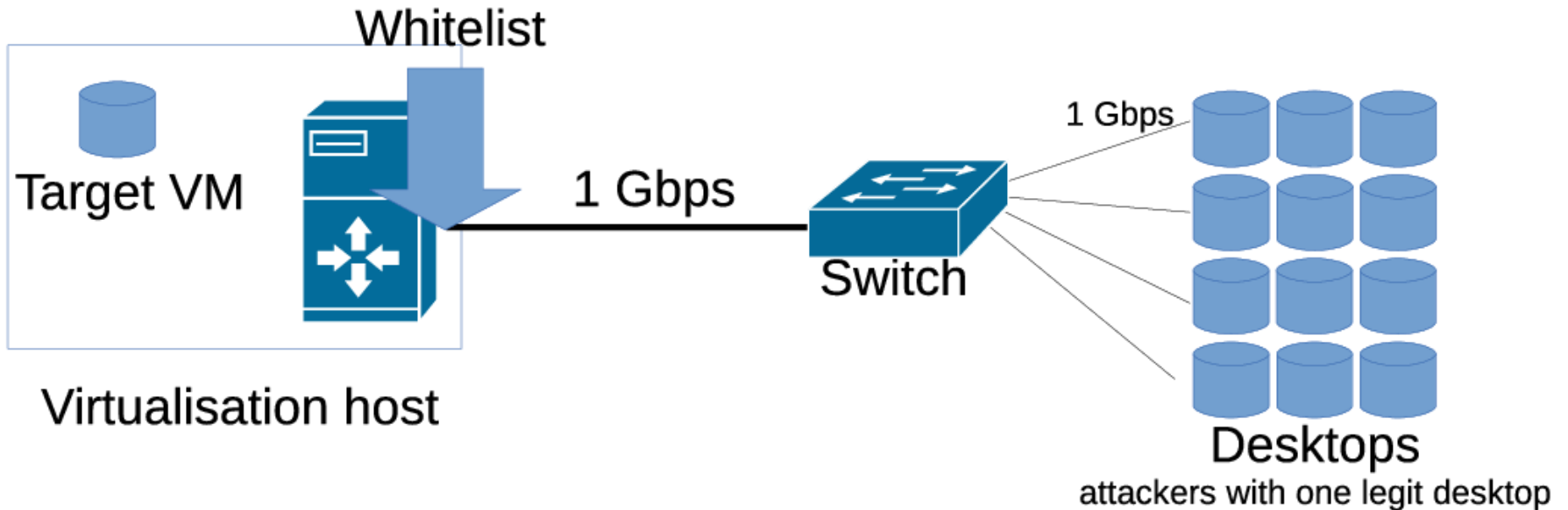




# Whitelisting

Test:

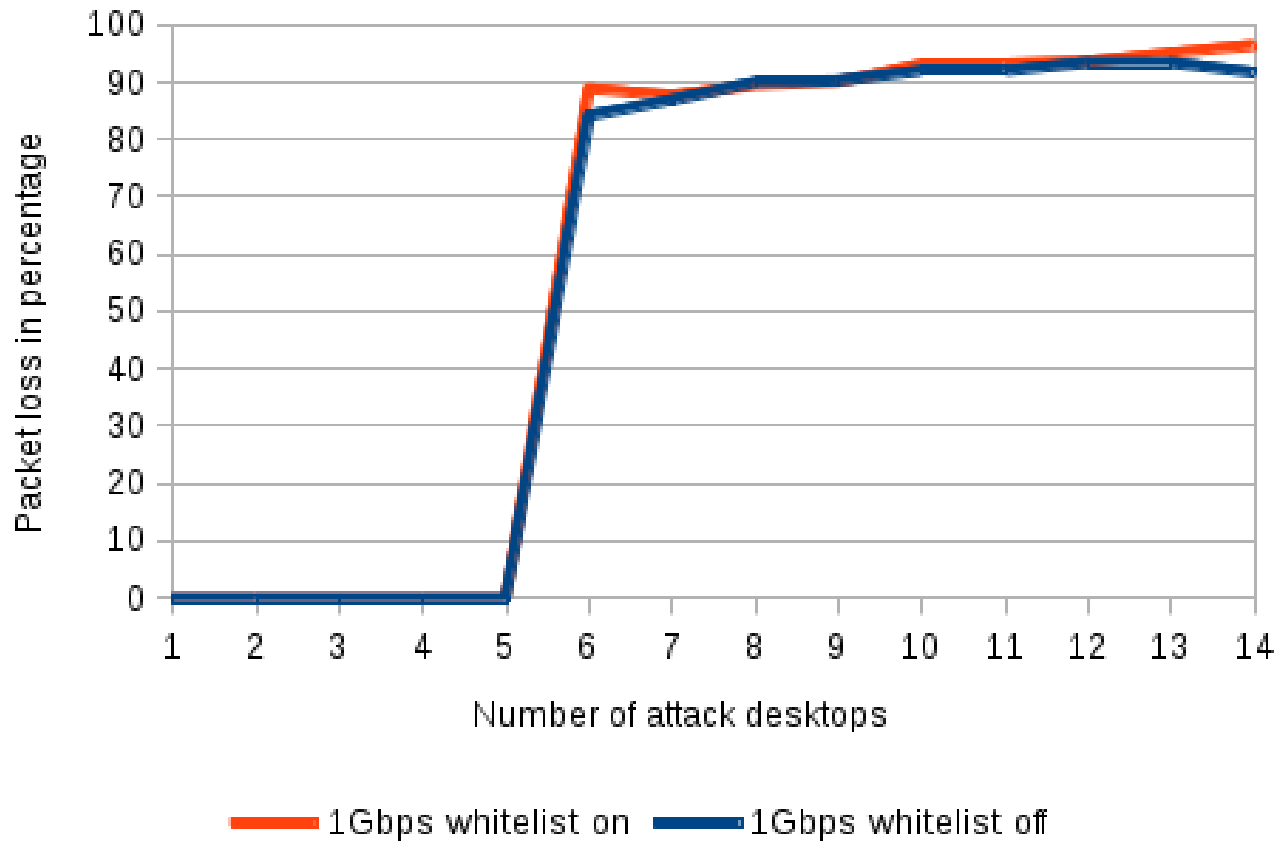
- `hping3 -c 1000 --fast targetvm`
- sends 1000 TCP packets, 10 packets per second



# Whitelisting

## Results:

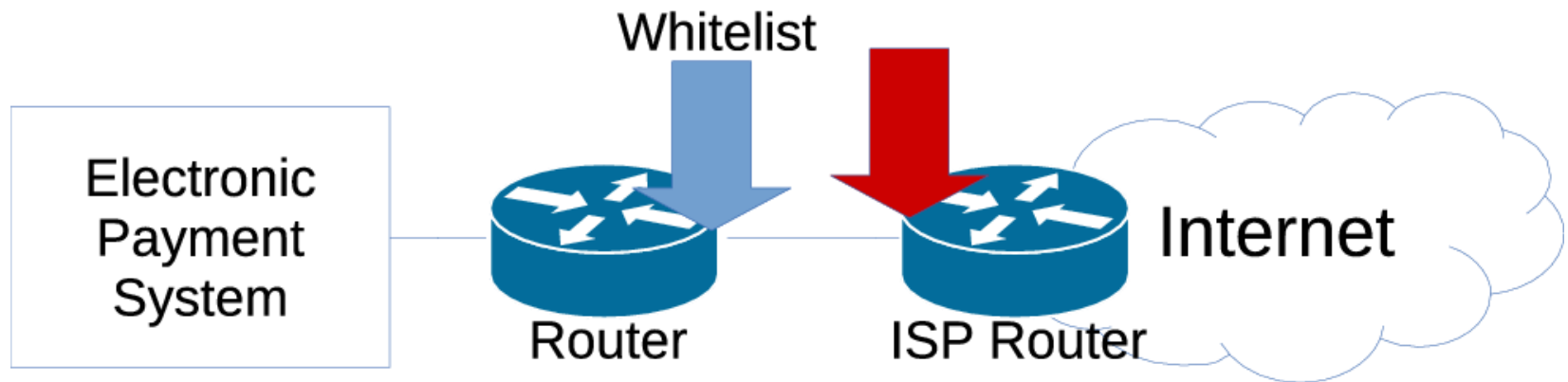
- DDoS attack on VM with 1Gbps link



# Whitelisting

Cause:

- Packets never reach the whitelist



# Whitelisting

```
$snmpwalk -Os -c public -v 1 switchaddress  
ifOutDiscards
```

```
ifOutDiscards.1 = Counter32: 3248
```

```
...
```

```
ifOutDiscards.20 = Counter32: 3251
```

```
ifOutDiscards.21 = Counter32: 272661695
```

## RFC1158:

"The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being transmitted. One possible reason for discarding such a packet could be to free up buffer space."

# Robust DNS Resolution

- DNS
  - Not designed with DDoS in mind
- Confidentiality, Integrity, Availability
  - DNS is not confidential
  - Integrity can be guaranteed using DNSSEC
    - But falls out of scope
  - Availability

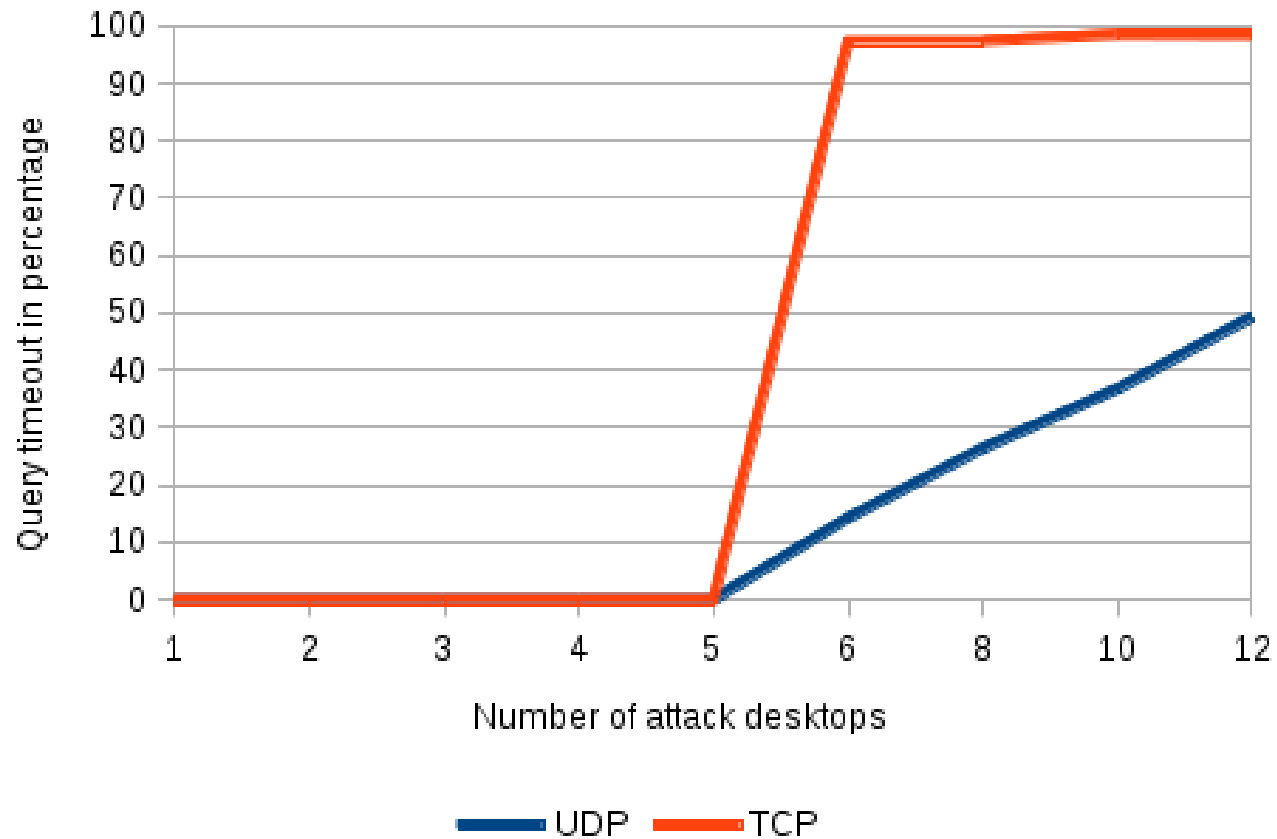
# Robust DNS Resolution

## Hypothesis:

- TCP should be more reliable
  - Due to retransmitting of packets
- Distributing DNS
  - Anycast

# Robust DNS Resolution

Test; UDP vs TCP:



# Robust DNS Resolution

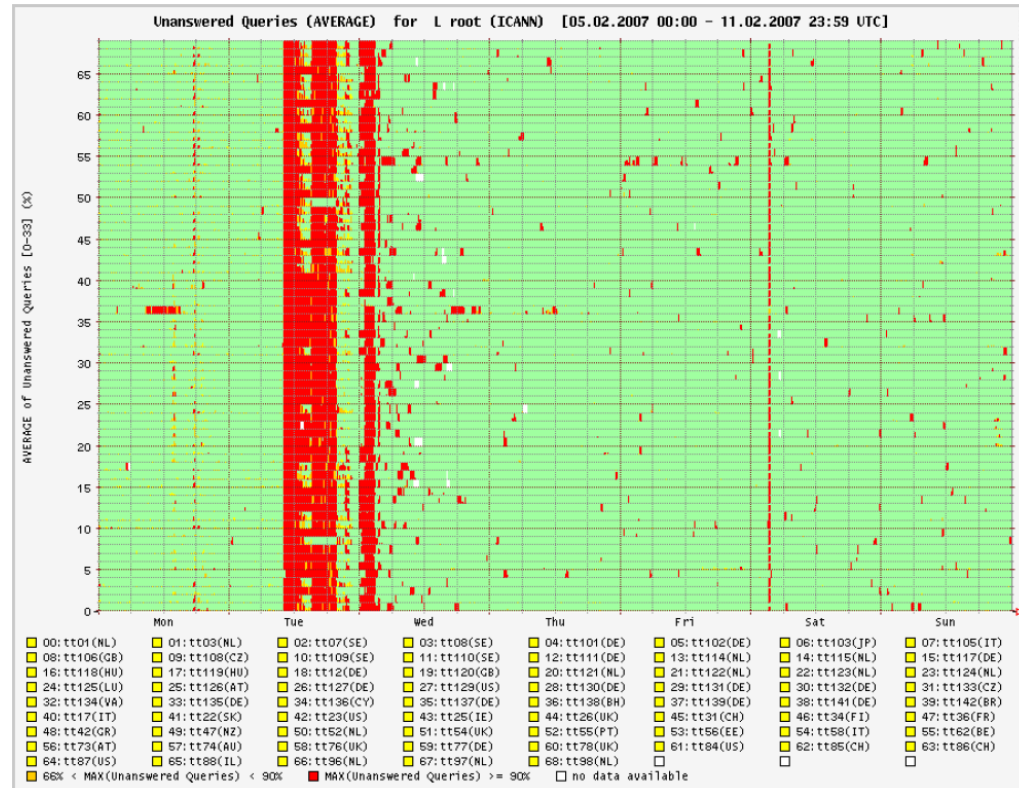
## Cause:

- TCP ACK retransmit failed
  - More congestion
    - More TCP retransmits
  - TCP slows down packet flow
    - But this does not even matter
    - DDoS keeps the ingress link full

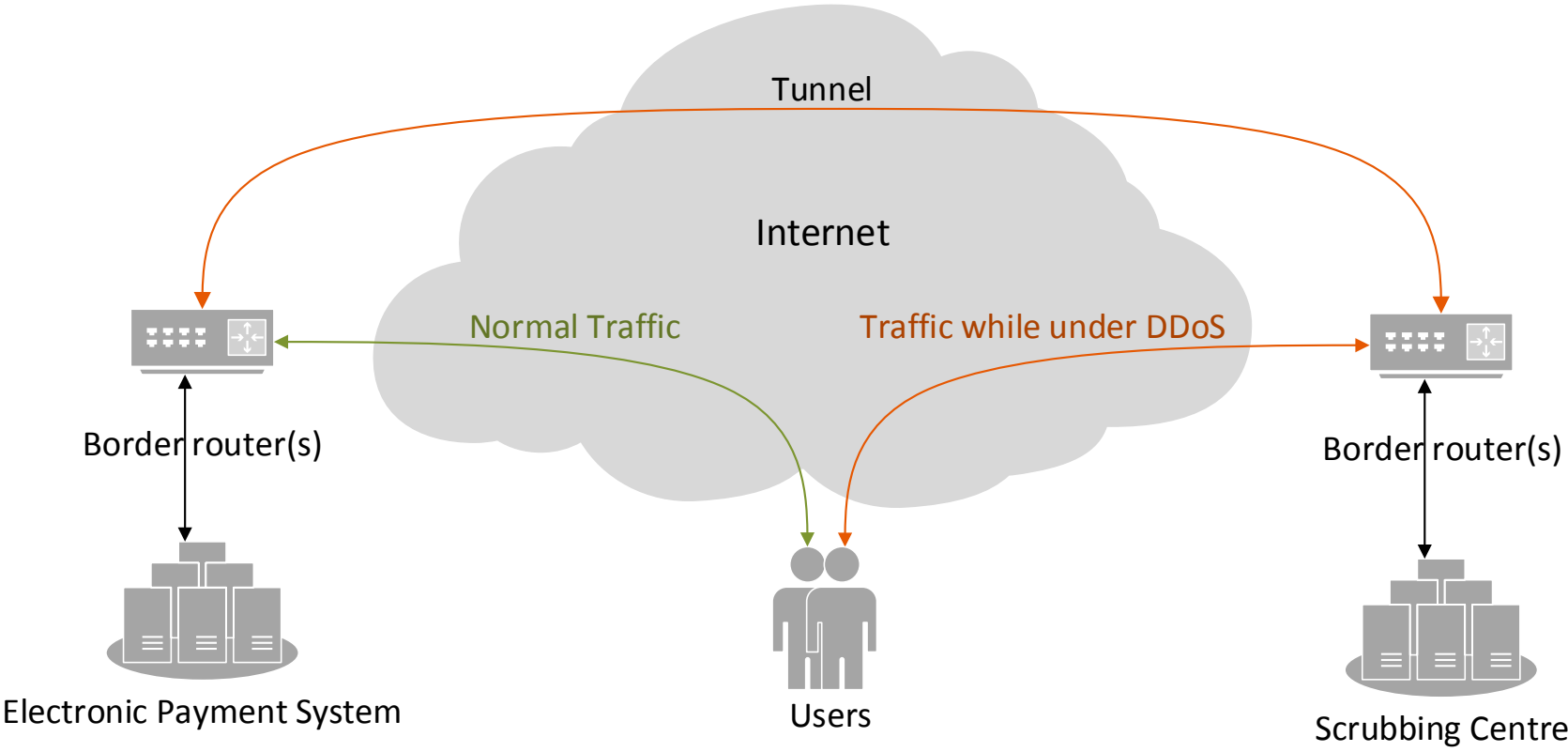


# Robust DNS Resolution

- Anycast does work
  - Global network required
- DNS Root servers
  - Attacked many times



# Scrubbing



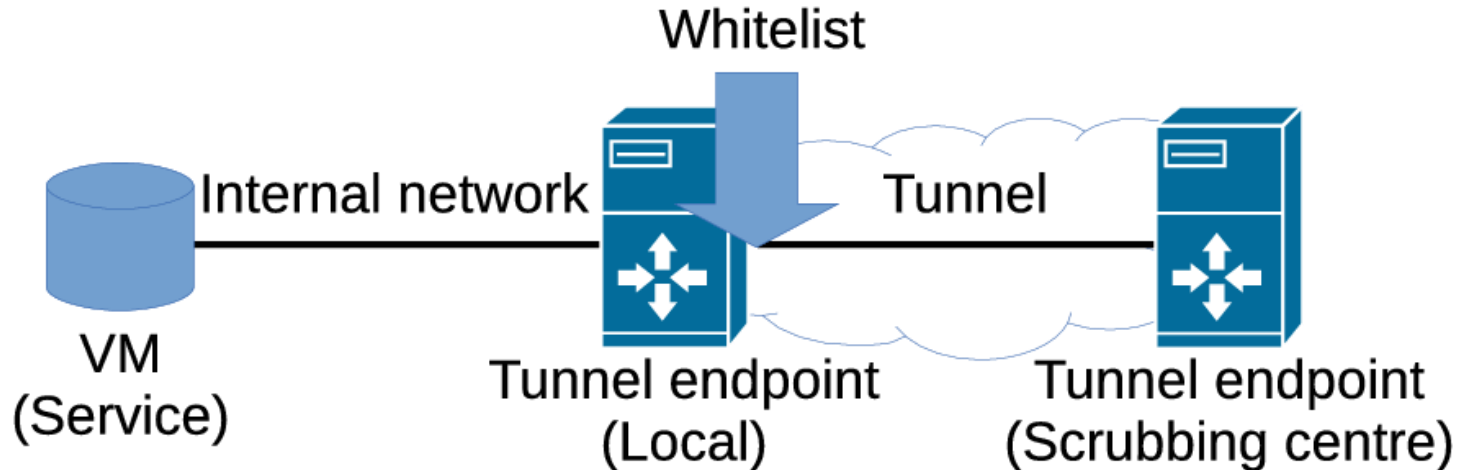
# Scrubbing

- Traffic redirection
  - BGP anycast
  - On-demand / always-on
- Scrubbing Centre
  - Blackholing
  - Sinkholing

# Scrubbing

## Hypothesis:

- The local endpoint is vulnerable
- We can hide the local tunnel endpoint



# Scrubbing

Test; hiding the local endpoint; no filter:

```
user@client:~$ traceroute 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1  172.16.1.1 (172.16.1.1)  0.267 ms  0.255 ms  0.246 ms
 2  172.16.1.2 (172.16.1.2)  0.401 ms  0.356 ms  0.338 ms
```

```
user@client:~$ traceroute -U 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1  172.16.1.1 (172.16.1.1)  0.293 ms  0.268 ms  0.250 ms
 2  172.16.1.2 (172.16.1.2)  0.358 ms  0.342 ms  0.326 ms
```

```
user@client:~$ sudo traceroute -T 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1  172.16.1.1 (172.16.1.1)  0.235 ms  0.207 ms  0.183 ms
 2  172.16.1.2 (172.16.1.2)  0.347 ms  0.326 ms  0.320 ms
```

# Scrubbing

Test; hiding the local endpoint; applying filter:

**Drop all incoming packets**

```
iptables -A INPUT -i eth0 -j DROP
```

```
ip6tables -A INPUT -i eth0 -j DROP
```

**Accept packet forwarding from tunnel endpoint**

```
iptables -A FORWARD -i eth0 -s 172.16.1.3/32 -j ACCEPT
```

```
iptables -A FORWARD -i eth0 -j DROP
```

```
ip6tables -A FORWARD -i eth0 -s 2001:DB0::1/128 -j ACCEPT
```

```
ip6tables -A FORWARD -i eth0 -j DROP
```

**Prevent packets to be sent out**

```
iptables -A OUTPUT -i eth0 -j DROP
```

```
ip6tables -A OUTPUT -i eth0 -j DROP
```

# Scrubbing

Test; hiding the local endpoint; after applying filter:

```
user@client:~$ traceroute 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1 * * *
 2 172.16.1.2 (172.16.1.2) 0.309 ms 0.324 ms 0.317 ms
```

```
user@client:~$ traceroute -U 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1 * * *
 2 172.16.1.2 (172.16.1.2) 0.519 ms 0.530 ms 0.525 ms
```

```
user@client:~$ sudo traceroute -T 172.16.1.2
traceroute to 172.16.1.2 (172.16.1.2), 30 hops max, 60 byte packets
 1 * * *
 2 172.16.1.2 (172.16.1.2) 0.386 ms 0.352 ms 0.394 ms
```

# Scrubbing

But...

- No golden ticket
- Depends on secrecy of IP address
  - Of the local tunnel endpoint
  - Social engineering
    - Internal documents



# Conclusion

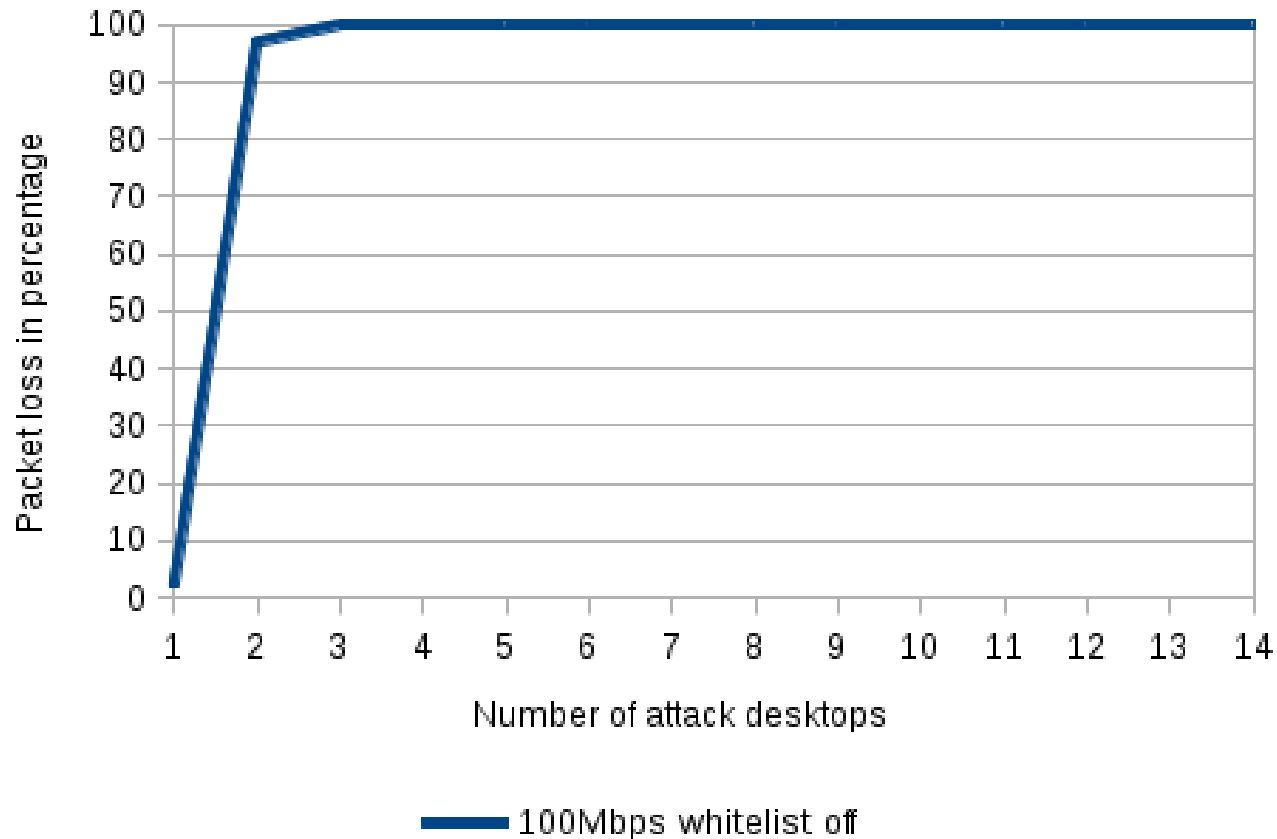
- Whitelisting
  - Does not protect against high volume DDoS attacks
- Robust DNS Resolution
  - TCP performs worse than UDP
  - Anycast works
    - And helps keeping DNS-based applications available
- Scrubbing
  - Does protect against high volume DDoS attacks
  - But...
    - Only when combined with whitelisting
    - And secrecy of the local tunnel endpoint IP

# Future research

- Layer 7 DoS attacks in electronic payment systems
- Combining layer 3/7 attacks also known as "smoke and mirrors"
- What is the best way to create a deterministic DDoS setup

# Future research

## DDoS attack on VM with 100Mbps link



# Questions

