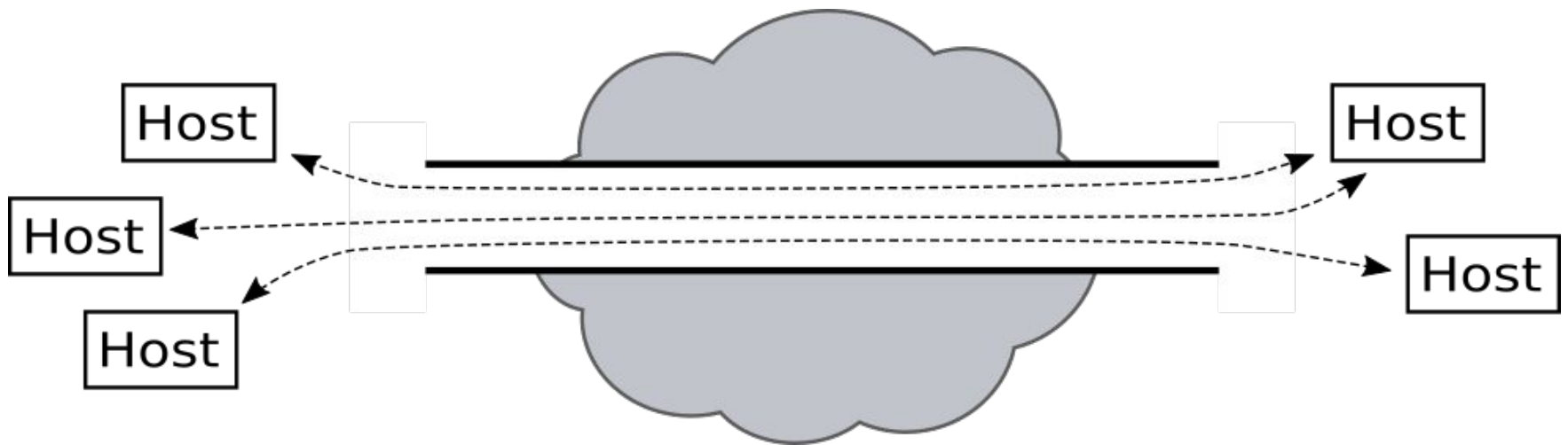


Using Session Control Transmission Protocol (SCTP) for VPN Transport

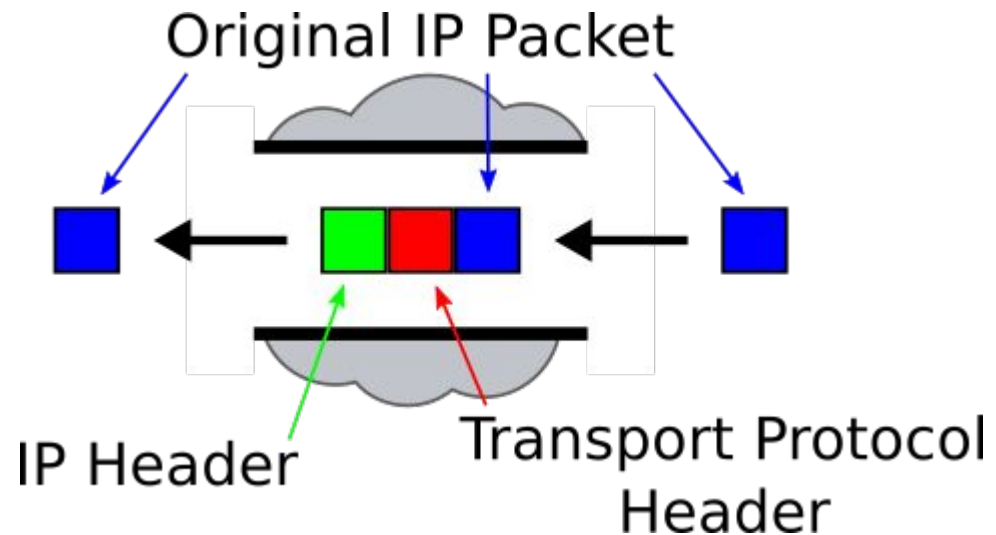
-Joseph Hill-

VPN Concept



Data Encapsulation

- Original IP packet becomes payload
- Adds overhead



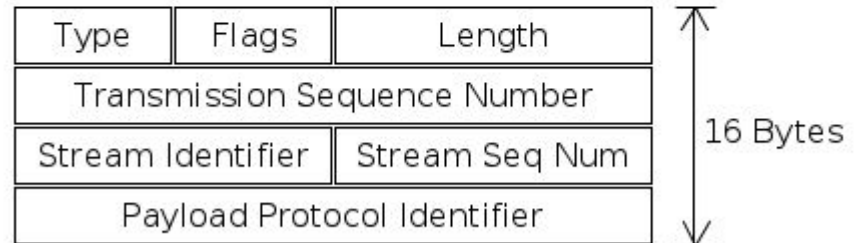
Session Control Transmission Protocol (SCTP) Features

- Reliable
- Connection Oriented
- Message Based
- Multiple Streams
 - Independent Ordering
- Optional Ordering
 - Per message
- Multi-Homing

SCTP Common Header

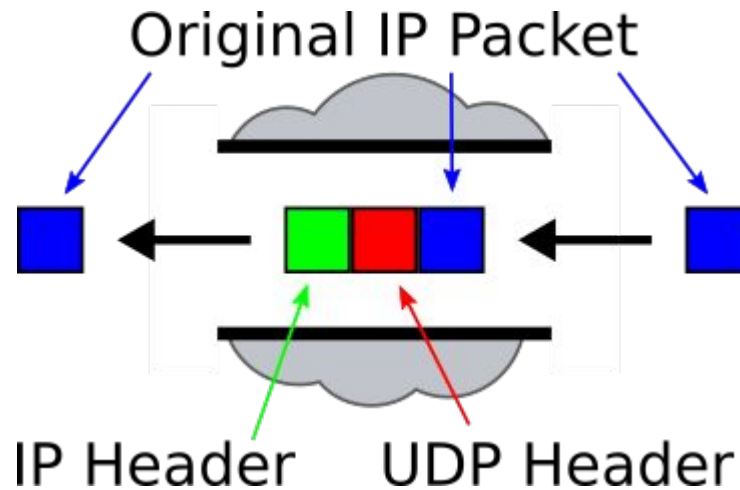


SCTP Chunk Header



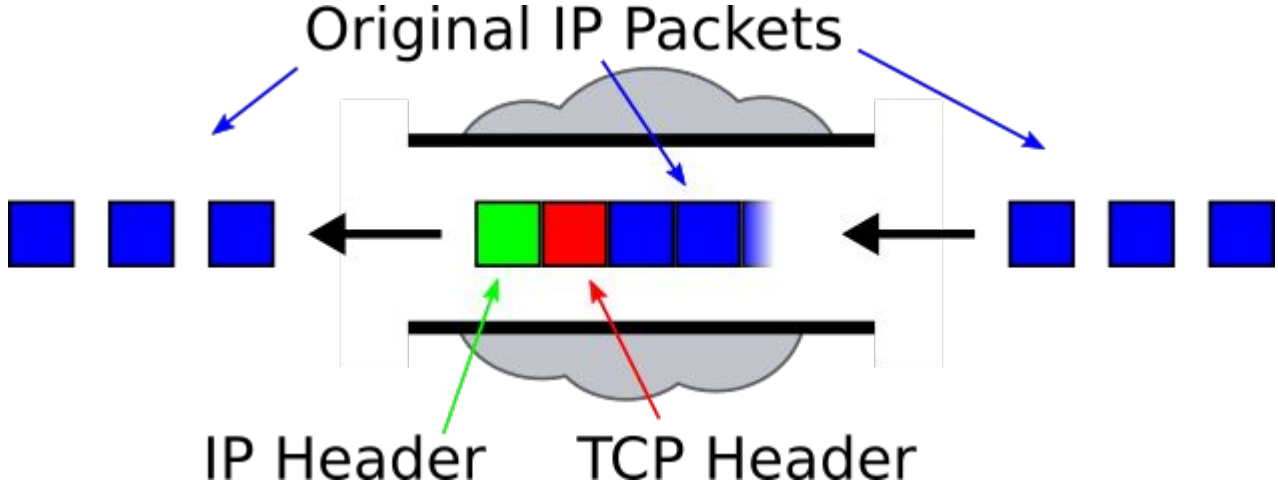
Data Encapsulation Comparison

- UDP
 - Message Based
 - Unordered
 - Unreliable



Data Encapsulation Comparison

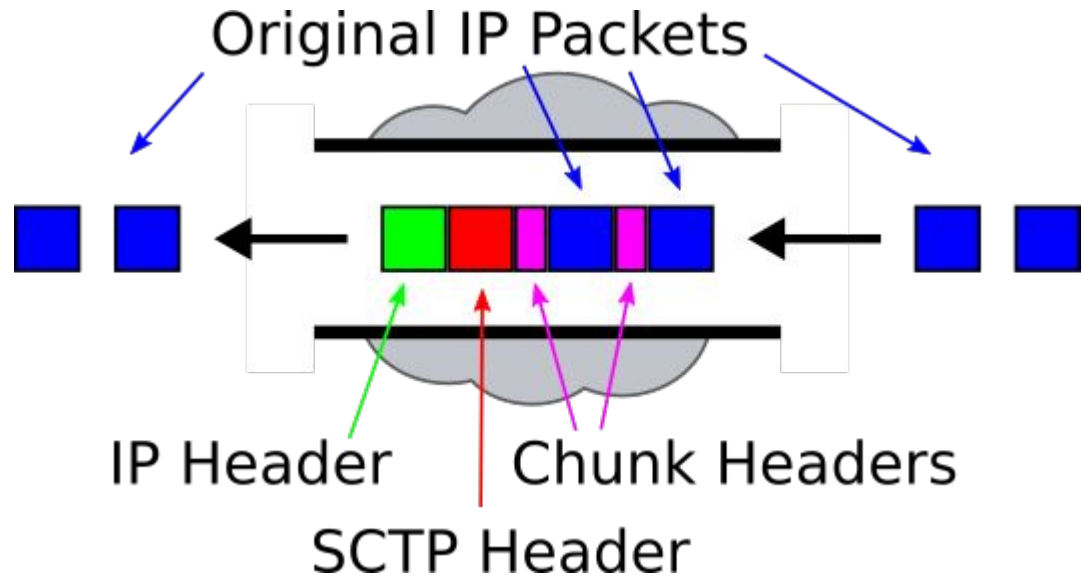
- TCP
 - Stream Based
 - Ordered
 - Reliable



Data Encapsulation Comparison

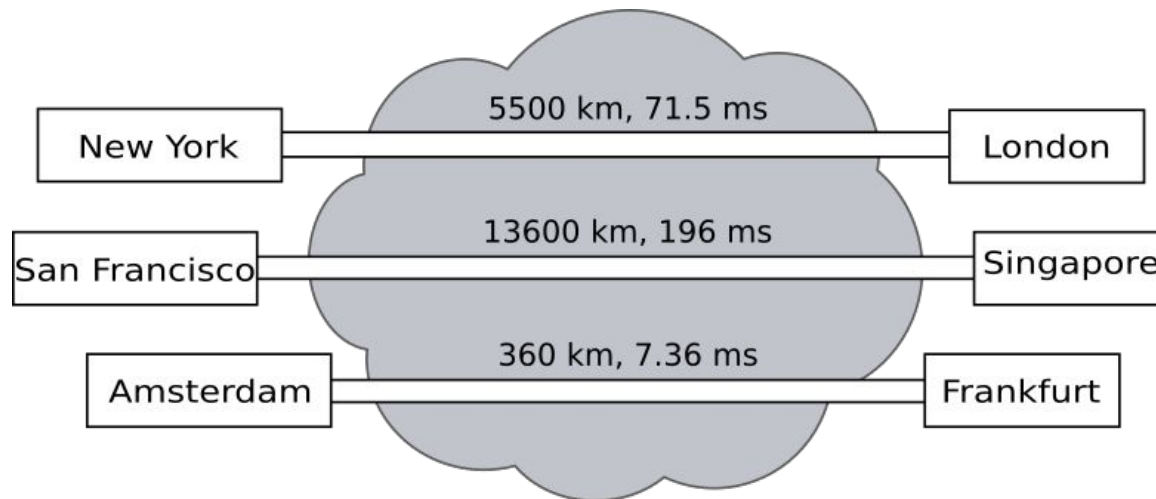
- SCTP

- Message Based (Chunks)
- Flexible Ordering
- Reliable

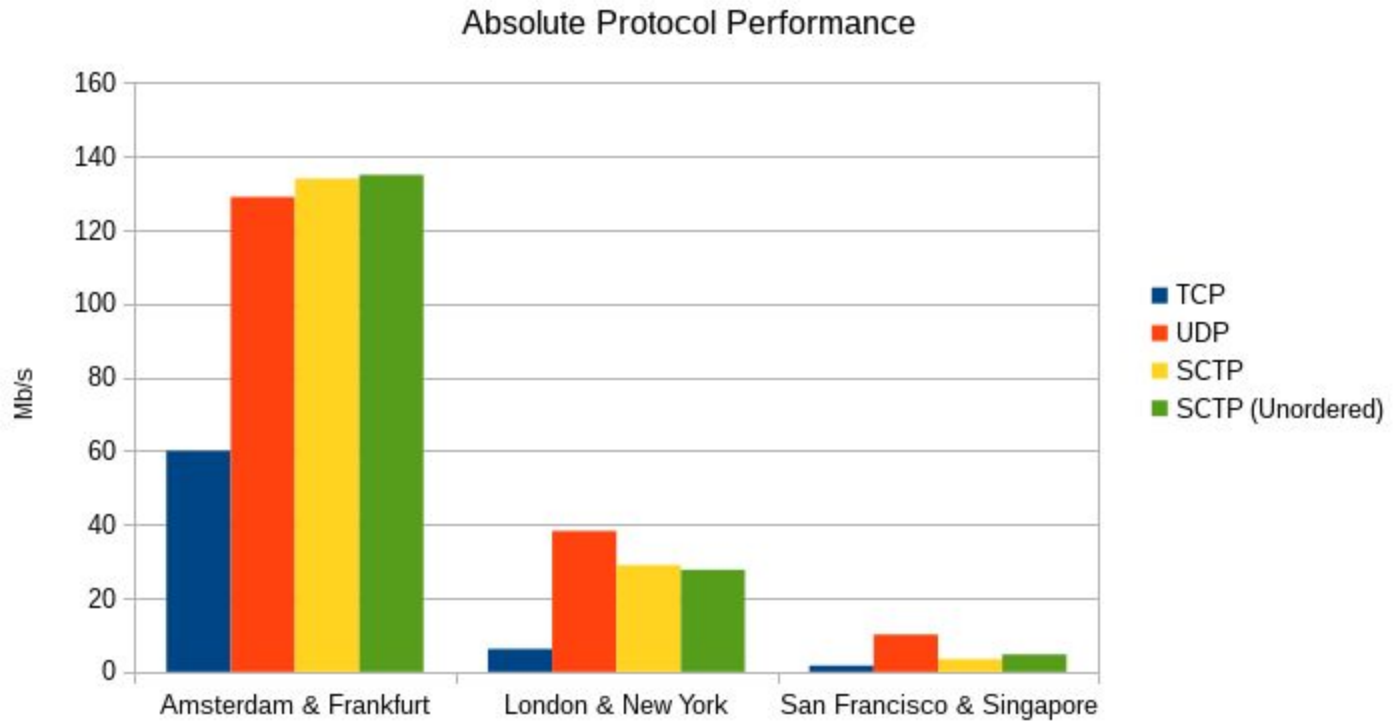


Test Setup

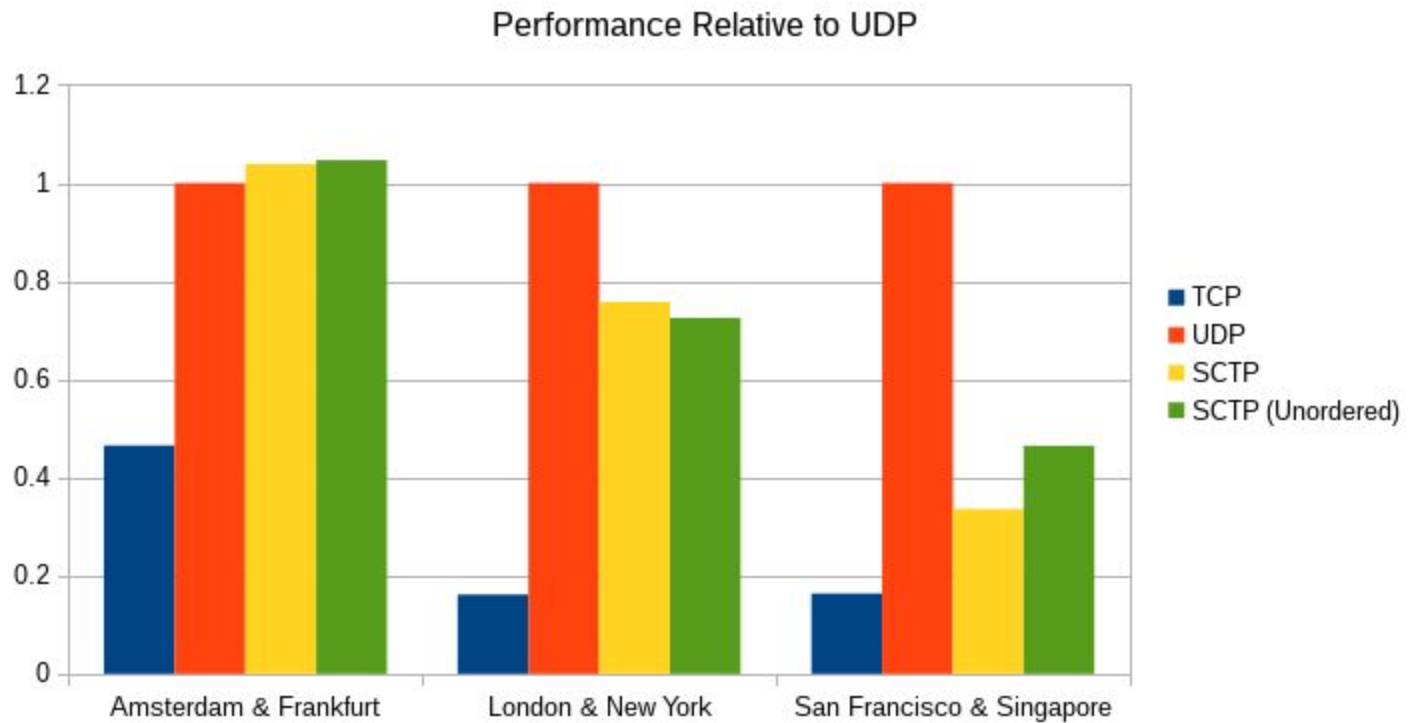
- Tunnels Created Between Virtual Servers in various locations
 - Each Protocol used for each pair
 - SCTP Ordered & Unordered
 - FreeBSD 10.2 Servers



Performance Results



Performance Results



Problems Encountered

- Not all Implementations created Equal
 - Microsoft Windows
 - No builtin support for SCTP
 - Linux
 - Performance Issues?
 - FreeBSD
 - Driver Issues
 - Problems with IPv4?

Conclusions

- Use UDP
 - Except when it doesn't work
 - Not connection oriented
- SCTP viable alternative to TCP
 - Except when it doesn't work
 - Connection oriented, but is it supported?

Future Work

- Investigate Linux implementation
- Investigate SCTP support
 - in Firewalls
 - in devices performing NAT
 - in mobile devices
- Potential of SCTP extensions
 - RFC 3758 - Partial Reliability Extension

References

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- Quantifying Head-of-Line Blocking in TCP and SCTP
by Michael Scharf and Sebastian Kiesel
- RFC 768 - User Datagram Protocol by J. Postel
- RFC 793 - Transmission Control Protocol by J. Postel
- RFC 4960 - Stream Control Transmission Protocol by R. Stewart
- SCTP Performance Tests by Asim Iqbal
- The State of Enterprise Network Traffic in 2012
by David Murray and Terry Koziniec
- Why TCP Over TCP Is A Bad Idea by Olaf Titz