

Detection of Browser Fingerprinting by Static JavaScript Code Classification

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Research Project 82

Tracking users on the Web

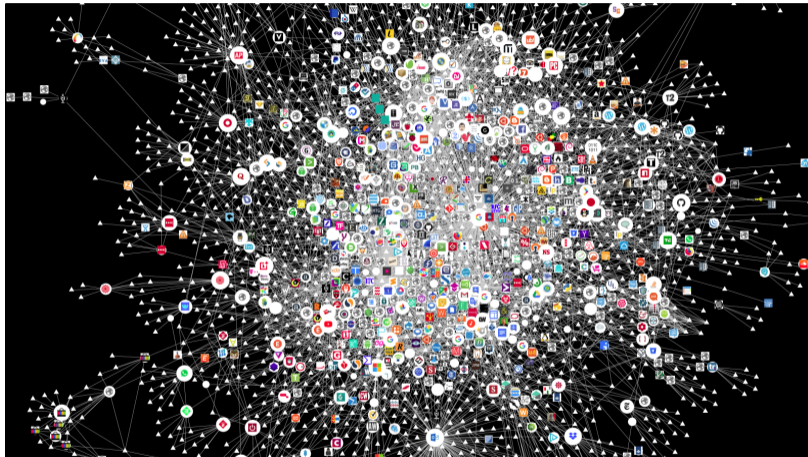


Figure 1: Third party cookies
source: Mozilla - Lightbeam for Firefox

- Browser settings
 - Hardware characteristics
 - OS characteristics
- } Unique fingerprint
- Stateless
 - Often even unnoticed by user
 - Recent study could uniquely identify 89.4% out of 118,934 browsers¹

¹Laperdrix, Pierre 2017.

Fingerprint example

Table 1: Excerpt fingerprinting results from *https://amiunique.org*

Attribute	Similarity ratio	Value
User agent	<0.1%	"Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:58.0) Gecko..."
Accept	54.78%	"text/html,application/xhtml+xml,application/..."
Content encoding	40.54%	"gzip, deflate, br"
Content language	27.53%	"en-US,en;q=0.5"
List of plugins	25.61%	""
Platform	10.64%	"Linux x86_64"
Cookies enabled	79.63%	"yes"
Do Not Track	30.51%	"yes"
Timezone	20.66%	"-60"
Screen resolution	21.29%	"1920x1080x24"

- Disable functionality
- N:1 - Many Browsers, One Configuration (Tor)
- 1:N - One Browser, Many Configurations
 - Randomise data per request/session

- **Privacy**
- Existing detection and prevention solutions often criticised

Previous attempts to detect fingerprinting:

- Blacklists²
- Dynamic analysis: detection at runtime³
- Static analysis: counting⁴

²Kontaxis, Georgios and Chew, Monica 2015.

³Acar, Gunes and Juarez, Marc and Nikiforakis, Nick and Diaz, Claudia and Gürses, Seda and Piessens, Frank and Preneel, Bart 2013; FaizKhademi, Amin and Zulkernine, Mohammad and Weldemariam, Komminist 2015.

⁴Rausch, Michael and Good, Nathan and Hoofnagle, Chris Jay 2014.

Can the action of browser fingerprinting be detected before execution by analysing JavaScript code with machine learning?

Method overview

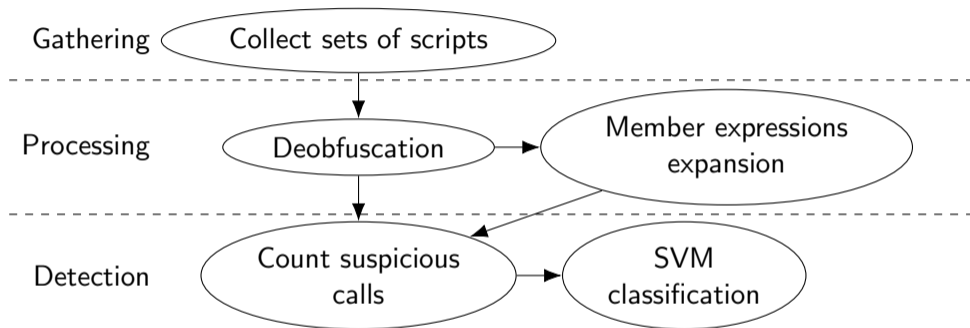
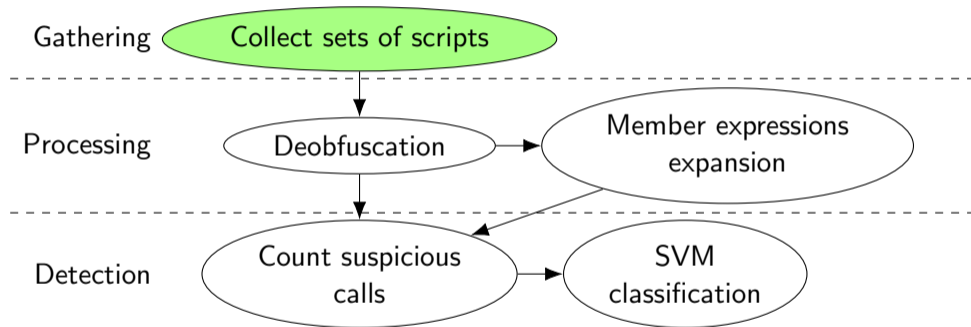


Figure 2: Process of analysing JavaScript (JS) source code for a given set of websites to find fingerprinting practices

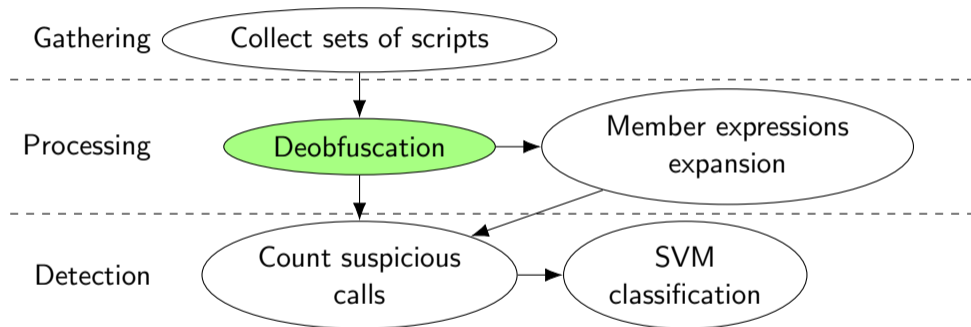
Method overview



Predefined sets (by manual search):

- Set of 12 fingerprinting scripts
- Set of 20 non-fingerprinting scripts

Method overview



Deobfuscation: The problem

```
eval(function(p,a,c,k,e,d){e=function(c){return c.toString(36)};
if(!''.replace(/^/,String)){while(c--){d[c.toString(a)]=k[c]
||c.toString(a)}k=[function(e){return d[e]}}];
e=function(){return '\\w+'};
c=1};while(c--){if(k[c]){p=p.replace(new RegExp(
'\\b'+e(c)+'\\b','g'),k[c])}}return p}('0 1=3;8 4(){0 a=1.2;
0 b=a;0 5=b.6;0 7=1.9}',12,12,'var|nav|plugins|navigator|
fingerprint|c|length|d|function|userAgent||'.split('|'),0,{}))
```

Figure 3: An example of JS code obfuscated by www.danstools.com/javascript-obfuscate/

Who can tell us what this piece of code does?

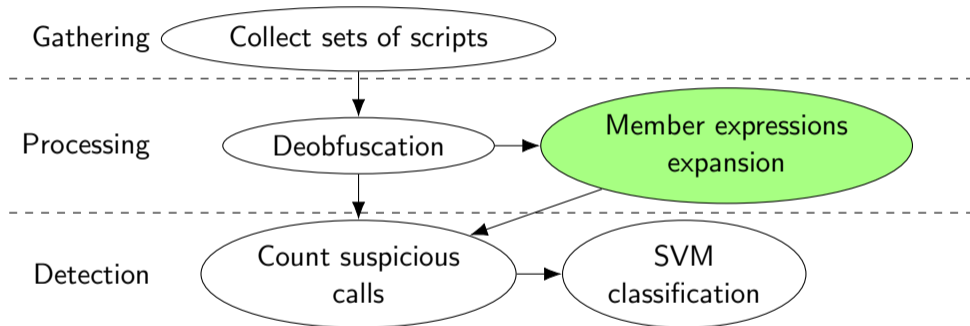
Requirements:

- Counter obfuscation
- Counter minification
- Counter packing

```
var nav = navigator;
function fingerprint() {
    var a = nav.plugins;
    var b = a;
    var c = b.length;
    var d = nav.userAgent
}
```

Figure 4: The JS code in figure 3 deobfuscated by <http://jsbeautifier.org/>

Method overview



Expanding member expressions: The problem

```
var nav = navigator;  
function fingerprint() {  
  var a = nav.plugins;  
  var b = a;  
  var c = b.length;  
  var d = nav.userAgent;  
}
```

Figure 5: Example JS code with split member expressions



```
navigator.plugins  
navigator.plugins.length  
navigator.userAgent
```

Figure 6: Expanded member expressions for the code in figure 5

Expanding member expressions: Abstract Syntax Tree (AST)

- Parse code
- Traverse AST
- Analyse scope

```
var nav = navigator;  
function fingerprint() {  
  var a = nav.plugins;  
}
```

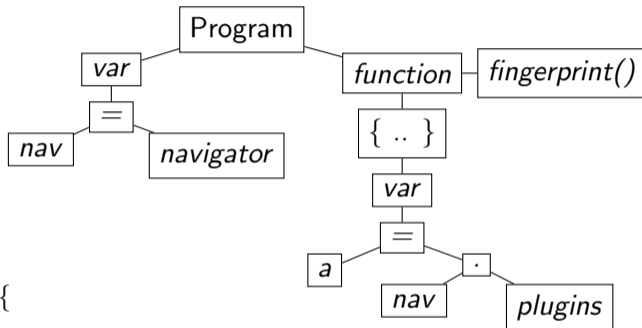
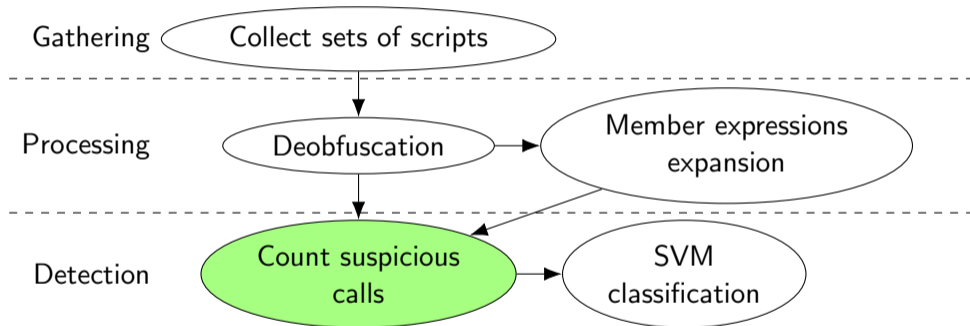


Figure 7: Example JS code with split member expressions

Figure 8: The Abstract Syntax Tree of the code in figure 7

Method overview



Counting calls in processed files aggregated per domain

Examples of suspicious JS calls:

- `navigator.userAgent`
- `navigator.plugins.name`
- `navigator.javaEnabled()`
- `window.screen.colorDepth`
- `Date().getTimezoneOffset()`

Inspecting JS calls

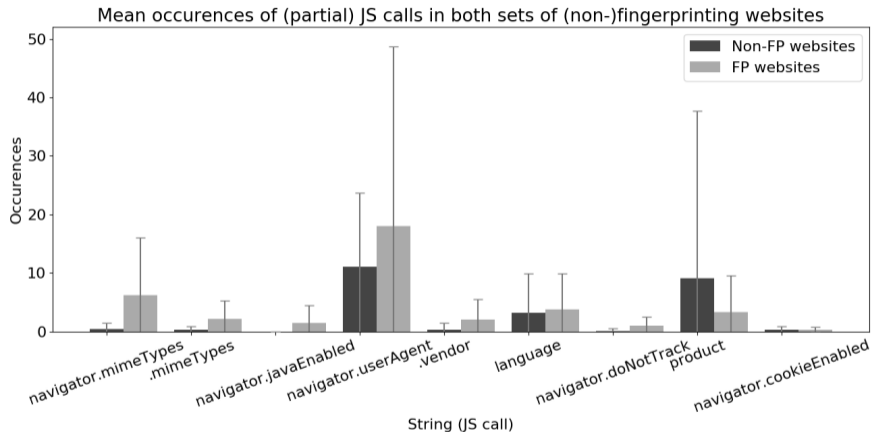
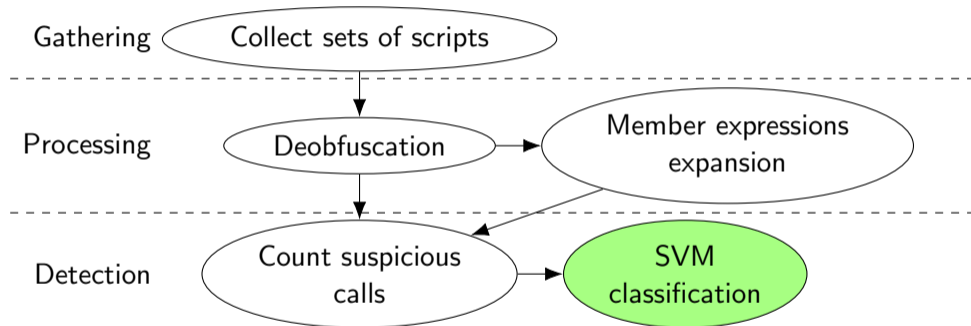


Figure 9: Comparing different JS calls that can be used as a feature to differentiate scripts

Method overview



Support Vector Machine (SVM)

- Supervised learning methods
- Classification
- Relevant advantages:
 - Effective in high dimensional spaces
 - Effective with more dimensions than samples
- Avoid over-fitting with small number of samples

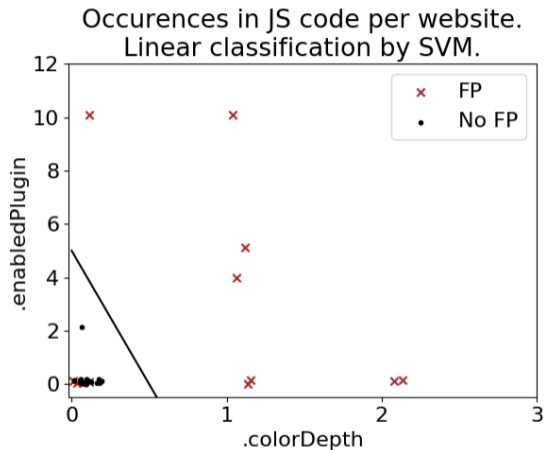


Figure 10: SVM Classification example for two features

2D SVM Classification (Cont'd)

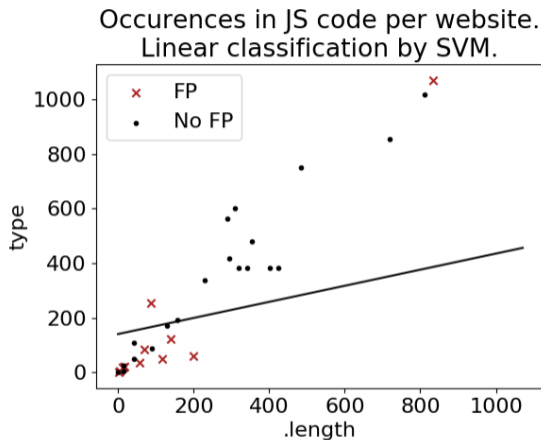


Figure 11: SVM Classification example for two features. These two features are not easily distinguishable

Support Vector Machine: Prevent overfitting

- Partition data into training and test set
- Cross-validation
- Stratified k-fold preserves positive and negative ratio

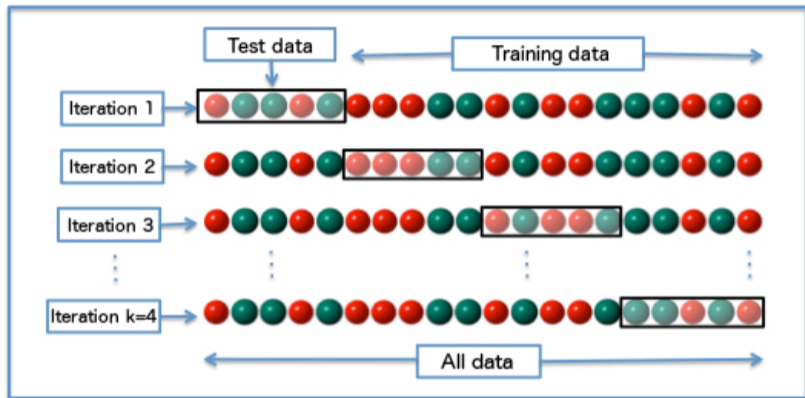


Figure 12: Visualised example of k-fold cross-validation with k=4
(source: Wikipedia - Cross-validation (statistics))

Results: Full dimensional classification

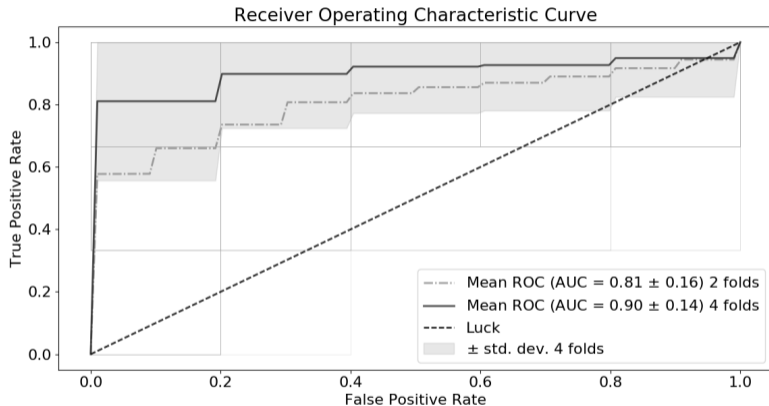


Figure 13: Receiver Operating Characteristic curve to illustrate the performance of the classifier F_1 -score=0.80

Observable difference, SVM can detect fingerprinting scripts

- Combining features and using a classifier improves on earlier research
- Future implementation of proposed method might aid in detection
- False positives

- Refine list of suspicious JS calls
- Include other signs of fingerprinting in the analysis, e.g.:
 - Hashing values
 - Sending fingerprintable data to a remote server
- Bigger dataset
- Other machine learning algorithms

- Acar, Gunes and Juarez, Marc and Nikiforakis, Nick and Diaz, Claudia and Gürses, Seda and Piessens, Frank and Preneel, Bart (2013). “FPDetective: dusting the web for fingerprinters”. In: *Proceedings of the 2013 ACM SIGSAC conference on Computer & communications security*. ACM, 1129–1140.
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- Kontaxis, Georgios and Chew, Monica (2015). “Tracking protection in firefox for privacy and performance”. In: *arXiv preprint arXiv:1506.04104*.
- Laperdrix, Pierre (2017). “Browser Fingerprinting: Exploring Device Diversity to Augment Authentication and Build Client-Side Countermeasures”. *PhD thesis*. INSA Rennes.

References II

Rausch, Michael and Good, Nathan and Hoofnagle, Chris Jay (2014). “Searching for Indicators of Device Fingerprinting in the JavaScript Code of Popular Websites”. In: *Proceedings, Midwest Instruction and Computing Symposium*.