### Classical Cryptography

Basics: monoalphabetic substitution

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### The classic Caesar substitution cipher

- Caesar's system
- Alphabet encoding
- Modular arithmetic
- Mathematical formulation
- Caesar cryptanalysis

#### 2 General monoalphabetic systems

- Generating alphabets
- Some number theory
- Composition of ciphers

- Classic systems
- The Hill cipher

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### Caesar wants to hide his plans





Source: Slides Hans van der Meer

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### Caesar's cryptosystem



Source: Slides Hans van der Meer

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### Interception and cryptanalysis







Who notices the peculiarities here?

Source: Slides Hans van der Meer

### Caesar encryption

• Caesar encryption is a forward<sup>1</sup> rotation of the alphabet by 3 places

abcdefghijklmnopqrstuvwxyz

DEFGHIJKLMNOPQRSTUVWXYZABC

Figure 1: Rotation by 3 positions

• An example encryption

an example encryption

DQ HADPSOH HQFUBSWLRQ

Figure 2: Encryption of "an example encryption"

<sup>&</sup>lt;sup>1</sup>although, historically, Suetonius calls it backward

### Caesar decryption

• Caesar decryption works by turning around the encryption process

DEFGHIJKLMNOPQRSTUVWXYZABC abcdefghijklmnopqrstuvwxyz

Figure 3: Encryption turned around (backward rotation by 3 places)

ABCDEFGHIJKLMNOPQRSTUVWXYZ

xyzabcdefghijklmnopqrstuvw

Figure 4: The same decryption reordered

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### Encoding (numbering) the alphabet

	a	b	с	d	e	f	g	h	i	j	k	I	m	n	о	р	q	r	s	t	u	v	w	x	у	z
modern	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
legacy	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26

- Modern mathematics starts counting at 0
- The legacy variant, starting at 1, is equivalent to ordering the alphabet as

zabcdefghijklmnopqrstuvwxy

• This is because, when rotating the alphabet, we consider 26 = 0

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# Clock arithmetic 24 = 0 (or maybe 12 = 0)

- $\mathbb{Z}_{24} = \mathbb{Z}/24\mathbb{Z} = \{0, 1, 2, \dots, 23\}$
- $23 + 1 \equiv 24 \equiv 0 \pmod{24}$

Definition ( $n \in \mathbb{N}$ , n > 1,  $a, b \in \mathbb{Z}$ )

$$a \equiv b \pmod{n} \iff n \mid (a-b) \iff \exists k \in \mathbb{Z}(k \cdot n = (a-b))$$

#### Theorem

".  $\equiv$  . (mod *n*)" is an **equivalence** relation on  $\mathbb{Z}$ , in fact a **congruence**.  $\mathbb{Z}_n = \mathbb{Z}/n\mathbb{Z} = \{0, 1, ..., n - 1\}$  is the set of integers modulo *n*, using the standard representatives for the equivalence classes.

#### Corollary

Addition and multiplication can be performed (mod n) as usual.

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### Clock arithmetic

#### Examples

 $22 + 5 \equiv 3 \pmod{24}$  $22 \cdot 5 \equiv 110 \equiv 14 \pmod{24}$  $-2 \cdot 5 \equiv -10 \equiv 14 \pmod{24}$  $2 \cdot 12 \equiv 24 \equiv 0 \pmod{24}$  $2 \not\equiv 0 \pmod{24}$  $12 \not\equiv 0 \pmod{24}$  $12 \not\equiv 0 \pmod{24}$ 

#### $\mathbb{Z}_{24}$ has **divisors of zero** or **zero divisors**,

which is considered an unwanted property in general.

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### Clock arithmetic

Convention

#### (mod n) as a function

The function application  $a \pmod{n}$  means the unique b such that

 $0 \le b < n$  and  $a \equiv b \pmod{n}$ , as a relation.

• The use of (mod *n*) both as a binary relation

as well as a function can be confusing:

 $(a \pmod{n} \equiv a) \pmod{n}$ 

 $a \pmod{n} = (a \pmod{n})$ 

### Who's afraid of zero?

or the AM/PM mess

- Splitting up 24 hours as  $2 \cdot 12$  hours the sensible way
  - 0:00 AM (midnight), 1:00 AM, ..., 11:59 AM
  - 0:00 PM (midday, noon), 1:00 PM, ..., 11:59 PM
  - In Japan 00:00 AM (==12:00 PM?) is midnight and 12:00 AM (==00:00 PM) is noon
- Splitting up 24 hours as  $2 \cdot 12$  hours the confusing way
  - 12:00 AM (midnight), 12:59 AM, 1:00 AM, ..., 11:59 AM
  - 12:00 PM (midday, noon), 12:59 PM, 1:00 PM, ..., 11:59 PM
  - $12 \equiv 0 \pmod{12}$ , but  $12 \not\equiv 0 \pmod{24}$ , hence using 12 hours here is confusing

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### Caesar mathematically

#### Caesar encryption and decryption

$$\mathcal{E}(p) = (p+3) \pmod{26}$$
 (1)  
 $\mathcal{D}(c) = (c-3) \pmod{26}$  (2)

- This works exactly the same with modern and legacy encoding
- Encryption and decryption are keyless
- Algorithm must be kept secret

### Caesar variants with a key

Let *k* be a key, where  $0 \le k < 26$ . (What happens if k = 0?)

Caesar encryption and decryption with key k

 $\mathcal{E}_k(p) = (p+k) \pmod{26}$ 

 $\mathcal{D}_k(c) = (c-k) \pmod{26} \tag{4}$ 

- Even if the algorithm is known the key protects the encryption
- Since the key space is very small a brute force search is doable
- We call this a **shift cipher** or an **additive cipher**

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(3)

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vlony zilwy

vlony zilwy uknmx yhkvx

vlony zilwy uknmx yhkvx tjmlw xgjuw

vlony zilwy uknmx yhkvx tjmlw xgjuw silky wfity

vlony zilwy uknmx yhkvx tjmlw xgjuw silkv wfitv rhkju vehsu

vlony zilwy uknmx yhkvx tjmlw xgjuw silkv wfitv rhkju vehsu qgjit udgrt

vlony zilwy uknmx yhkvx tjmlw xgjuw silkv wfitv rhkju vehsu qgjit udgrt pfihs tcfqs

vlony zilwy uknmx yhkvx timlw xgjuw silkv wfitv rhkju vehsu qgjit udgrt pfihs tcfqs oehgr sbepr

vlony zilwy uknmx yhkvx tjmlw xgjuw silky wfity rhkju vehsu qgjit udgrt pfihs tcfqs oehgr sbepr ndgfq radoq

vlony zilwy uknmx yhkvx tjmlw xgjuw silky wfity rhkju vehsu qgjit udgrt pfihs tcfqs oehgr sbepr ndgfq radoq

mcfep qzcnp lbedo pybmo kadcn oxaln jzcbm nwzkm iybal mvyjl hxazk luxik gwzyj ktwhj fvyxi jsvgi euxwh irufh

vlony zilwy uknmx yhkvx tjmlw xgjuw silkv wfitv rhkju vehsu qgjit udgrt pfihs tcfqs oehgr sbepr ndgfq radoq

mcfep qzcnp lbedo pybmo kadcn oxaln jzcbm nwzkm iybal mvyjl hxazk luxik gwzyj ktwhj fvyxi jsvgi euxwh irufh

dtwvg hateg csvuf gpsdf brute force agtsd engbd zpsrc dmpac vorab clozb xngpa bknya wmpoz ajmxz

vlony zilwy uknmx yhkvx tjmlw xgjuw silkv wfitv rhkju vehsu qgjit udgrt pfihs tcfqs oehgr sbepr ndgfq radoq

mcfep qzcnp lbedo pybmo kadcn oxaln jzcbm nwzkm iybal mvyjl hxazk luxik gwzyj ktwhj fvyxi jsvgi euxwh irufh

dtwvg hateg csvuf gpsdf brute force agtsd engbd zpsrc dmpac vorab clozb xngpa bknya wmpoz ajmxz

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### Monoalphabetic substitution

#### Definition

A monoalphabetic substitution is the systematic replacement

of letters by other letters in a one-to-one way.

#### Example monoalphabetic encryption and decryption

abcdefghijklmnopqrstuvwxyz

DJEHKVNIOLARUQXPYWGTCSMFZB

ABCDEFGHIJKLMNOPQRSTUVWXYZ

kzuacxsdhbejwgipnlvtmfroqy

This example was generated using a Nomcom procedure with pool size 26 on input "1 2 ... 16"<sup>2</sup>

<sup>&</sup>lt;sup>2</sup>see RFC 3797

### Intermezzo: a real example (Spanish)

ADHRF SID QINVJX IH XDNAJIXJHAD VFH YINEVJ YDZEVJHJ PFO J TTDPJX J YE PDVEHJ JTTE DNAJ HFVWD DTTJ DN YIO QFHEAJ O NEYLJAEVJ DNLDXF WJVDXIHJ EYLXDNEFH QIDHJ

- 1-letter word a, y or sometimes o
- 2-letter word u. usually un
- 3-letter word ..e usually que
- 4-letter pattern ABBC usually alli or ella
- Oubled starting letter mostly I as in Ilegar, Ilevar, Ileno, Iluvia

### Generating a monoalphabetic substitution from a keyword

abcdefghijklmnopqrstuvwxyz

KEYWORDABCFGHIJLMNPQSTUVXZ

Figure 5: Using "KEYWORD" as the keyword

abcdefghijklmnopqrstuvwxyz

REPATDLSBCFGHIJKMNOQUVWXYZ

Figure 6: Using "REPEATED LETTERS" as the keyword/keyphrase

### Generating a monoalphabetic substitution using decimation

abcdefghijklmnopqrstuvwxyz

EJOTYDINSXCHMRWBGLQVAFKPUZ

Figure 7: Encryption using a **multiplicative cipher** (legacy)

abcdefghijklmnopqrstuvwxyz

AFKPUZEJOTYDINSXCHMRWBGLQV

Figure 8: Encryption using a multiplicative cipher (modern)

• A multiplicative cipher is also called a decimation

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### Decryption of these multiplicative ciphers

ABCDEFGHIJKLMNOPQRSTUVWXYZ

upkfavqlgbwrmhcxsnidytojez

Figure 9: Decryption of the **multiplicative cipher** (legacy)

ABCDEFGHIJKLMNOPQRSTUVWXYZ

avqlgbwrmhcxsnidytojezupkf

Figure 10: Decryption of the **multiplicative cipher** (modern)

• The encryption factor was 5. What is the decryption factor?

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### Mathematical description of decimation

Multiplicative encryption and decryption

$$\mathcal{E}_{e}(p) = ep \pmod{26}$$
(5)  
$$\mathcal{D}_{d}(c) = dc \pmod{26}$$
(6)

- There is now a difference between modern and legacy encoding
- Modern encoding works best for programming
- d is the **multiplicative inverse**<sup>3</sup> of e

<sup>3</sup>Does this always exist?

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### Euclid



Source: https://cdpn.io/dloader/fullpage/BwvLBB

Classical Cryptography

### Greatest common divisor

An example of Euclid's algorithm

We want to find the gcd (greatest common divisor) of 49 and 35:

#### Euclid's reduction

$$49 = 1 \cdot 35 + 14 \implies \gcd(49, 35) = \gcd(35, 14)$$
$$35 = 2 \cdot 14 + 7 \implies \gcd(35, 14) = \gcd(14, 7)$$
$$14 = 2 \cdot 7 + 0 \implies \gcd(14, 7) = \gcd(7, 0) = 7$$

#### Euclid's reversal

$$7 = 35 - 2 \cdot 14 \quad \land \quad 14 = 49 - 1 \cdot 35$$

$$7 = 35 - 2 \cdot (49 - 1 \cdot 35) = -2 \cdot 49 + 3 \cdot 35$$

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### Greatest common divisor

Euclid's algorithm

#### Theorem

For all  $a, b \in \mathbb{Z}$  we can (effectively) find  $p, q \in \mathbb{Z}$  such that

$$gcd(a, b) = p \cdot a + q \cdot b$$

Finding p and q can be done using Euclid's algorithm and reversal.

#### Definition

*a* and *b* are called **relatively prime** iff gcd(a, b) = 1.

#### Theorem

If a and b are relatively prime (the extended) Euclid's algorithm calculates p and q such that

 $p \cdot a + q \cdot b = 1$ 

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### Application to decimation

In our example we had e = 5 and we want to find its inverse *d* modulo 26.

Calculation of inverse of 5 modulo 26

$$26 = 5 \cdot 5 + 1 \implies 1 \cdot 26 + (-5) \cdot 5 = 1$$

So the inverse of 5 modulo 26 is -5 (or 21).

- This explains why the decryption described earlier is indeed just a decimation with factor 21
- A decimation's inverse is another decimation, just with a different multiplication factor.
  - What happens if *e* and 26 are not relatively prime?

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### Combining multiple ciphers

- Combining two shift ciphers with key  $k_1$  and  $k_2$ 
  - Result is shift cipher with key  $k_1 + k_2 = k_2 + k_1$
- Combining two decimations with key  $e_1$  and  $e_2$ 
  - Result is decimation with key  $e_2 e_1 = e_1 e_2$
- Combining a decimation with key *e* and a shift with key *k* 
  - First decimate, then shift gives the affine cipher

defined by  $\mathcal{E}_{e,k}(p) = ep + k \pmod{26}$ 

• First shift, then decimate gives the cipher

defined by  $\mathcal{E}'_{e,k}(p) = e(p+k) \pmod{26}$ 

or  $\mathcal{E}'_{e,k}(p) = ep + ek = \mathcal{E}_{e,ek} \pmod{26}$ , just another affine cipher

### Legacy and modern encoding for affine ciphers

- Suppose we have affine cipher  $\mathcal{E}_{e,k}(p) = ep + k \pmod{26}$
- Let d be the multiplicative inverse of  $e \pmod{26}$
- For a given character C and shift amount n
  - Let C + n be the result of a shift cipher encryption of character C with shift n
  - Let L(C) be the result of the affine encryption using  $\mathcal{E}_{e,k}$  of C in legacy encoding
  - Let M(C) be the result of the affine encryption using  $\mathcal{E}_{e,k}$  of C in modern encoding
- Then we can deduce the following relationships
  - L(C) = M(C+1) 1 for all C
  - L(C) = M(C) + (e 1) for all C
  - L(C) = M(C + (1 d)) for all C

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### Extending the "alphabet"

- Until now substitutions are monographic
  - One letter of the alphabet is replaced with just one other letter
- What happens if we "extend the alphabet" (make it **polygraphic**)?
  - For instance replace a combination of two letters of the alphabet by another combination of two letters (hence using **digraphs**)
  - Effectively this extends our alphabet from 26 to  $26 \cdot 26 = 676$ "letters" (or symbols, atoms, literals, ...)
  - The number of possible (monoalphabetic) substitutions increases
    - from 26! = 403291461126605635584000000

to 676!  $\approx 1.8837 \cdot 10^{1621}$ 

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### Giovanni Battista della Porta's digraph encryption





Source: http://www.quadibloc.com/crypto/pp010302.htm (Can you spot anomalies?)

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### Giovanni Battista della Porta's digraph encryption (better variant)





Source: Slides Hans van der Meer

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### An example digraph substitution



Source: Slides Hans van der Meer

(Can you spot anomalies?)

### Playfair square with keyword (Charles Wheatstone, 1854)



#### Figure 11: Playfair square (keyword STRANDBAL)

Source: Slides Hans van der Meer

### Playfair and Wheatstone





Lord Lyon Playfair

Charles Wheatstone

Source: https://en.wikipedia.org/wiki/Lyon\_Playfair,\_1st\_Baron\_Playfair

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### Playfair (row based) substitutions



Figure 12: Playfair encryption (OC $\rightarrow$ QB; FI $\rightarrow$ GK; HX $\rightarrow$ PR)

Source: Slides Hans van der Meer

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### Playfair repeated letters and final single letter

- Treatment of pairs consisting of the same letter pattern "ss"
  - Replace ss by sXs and recreate pairs, if s is not X
  - Replace XX by XQX and recreate pairs
- Treatment of single final letter "f"
  - Replace f by fX, if f is not X
  - Replace X by XQ
- An alternative would have been to use diagonals
  - How?

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### Lester S. Hill



Source: https://en.wikipedia.org/wiki/Lester\_S.\_Hill

## The (affine) Hill cipher

- Based on linear algebra
- Considers polygraphs as vectors
- An affine cipher built from
  - An (invertible) matrix
  - A translation vector
  - All modulo the size of the base alphabet

$$\begin{pmatrix} 3 & 5 \\ 6 & 1 \end{pmatrix} \begin{pmatrix} 10 \\ 1 \end{pmatrix} + \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 8 \\ 10 \end{pmatrix} \pmod{26}$$

### Decrypting the Hill cipher uses inverse matrix

Encryption

$$\mathcal{E}(p_1, p_2) = \begin{pmatrix} 3 & 5 \\ 6 & 1 \end{pmatrix} \begin{pmatrix} p_1 \\ p_2 \end{pmatrix} + \begin{pmatrix} -1 \\ 1 \end{pmatrix} \pmod{26}$$

Decryption

$$\mathcal{D}(c_1, c_2) = \begin{pmatrix} -1 & 5\\ 6 & -3 \end{pmatrix} \begin{bmatrix} c_1\\ c_2 \end{pmatrix} + \begin{pmatrix} 1\\ -1 \end{pmatrix} \end{bmatrix} \pmod{26}$$
$$= \begin{pmatrix} -1 & 5\\ 6 & -3 \end{pmatrix} \begin{pmatrix} c_1\\ c_2 \end{pmatrix} + \begin{pmatrix} -6\\ 9 \end{pmatrix} \pmod{26}$$